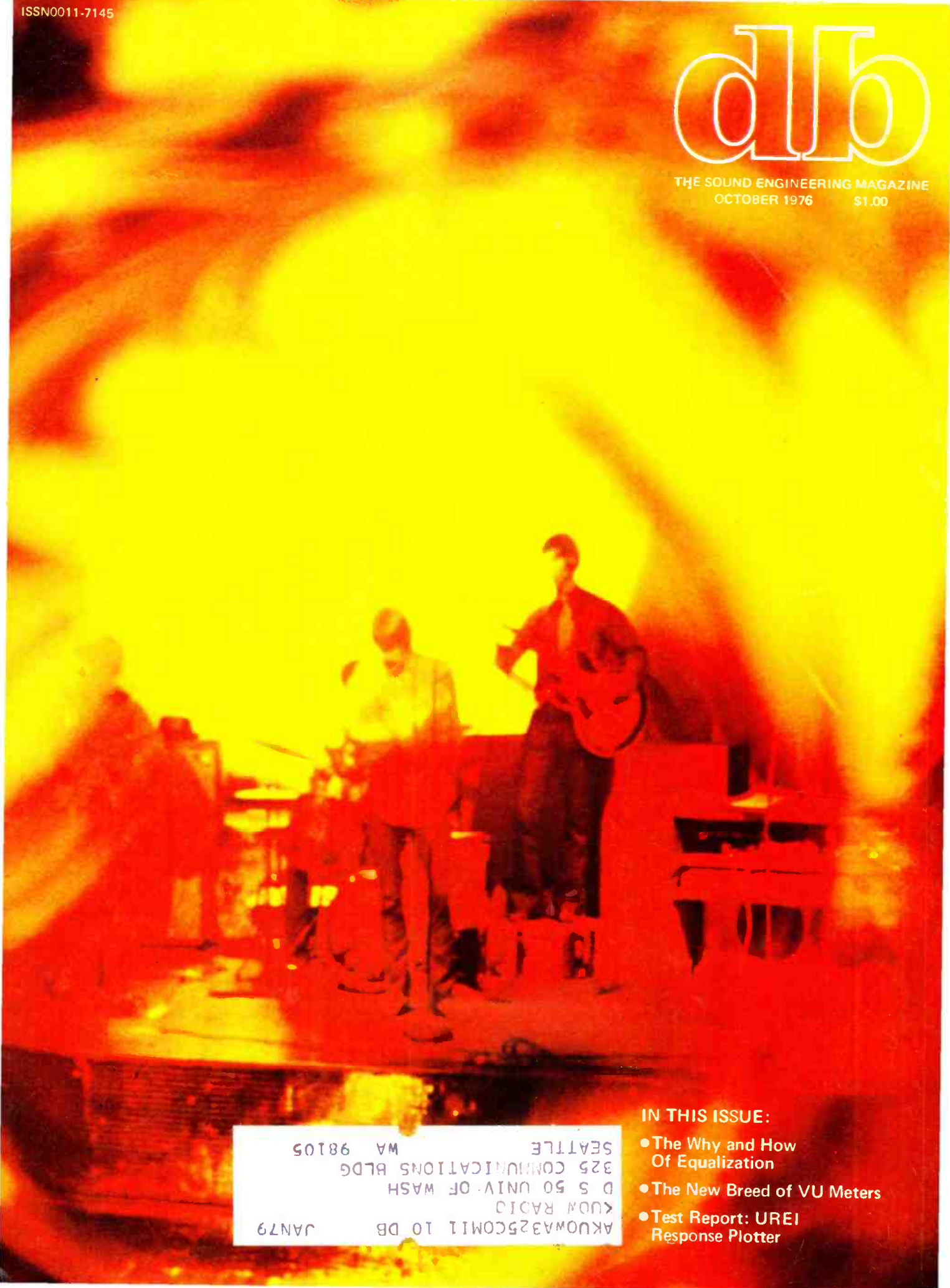


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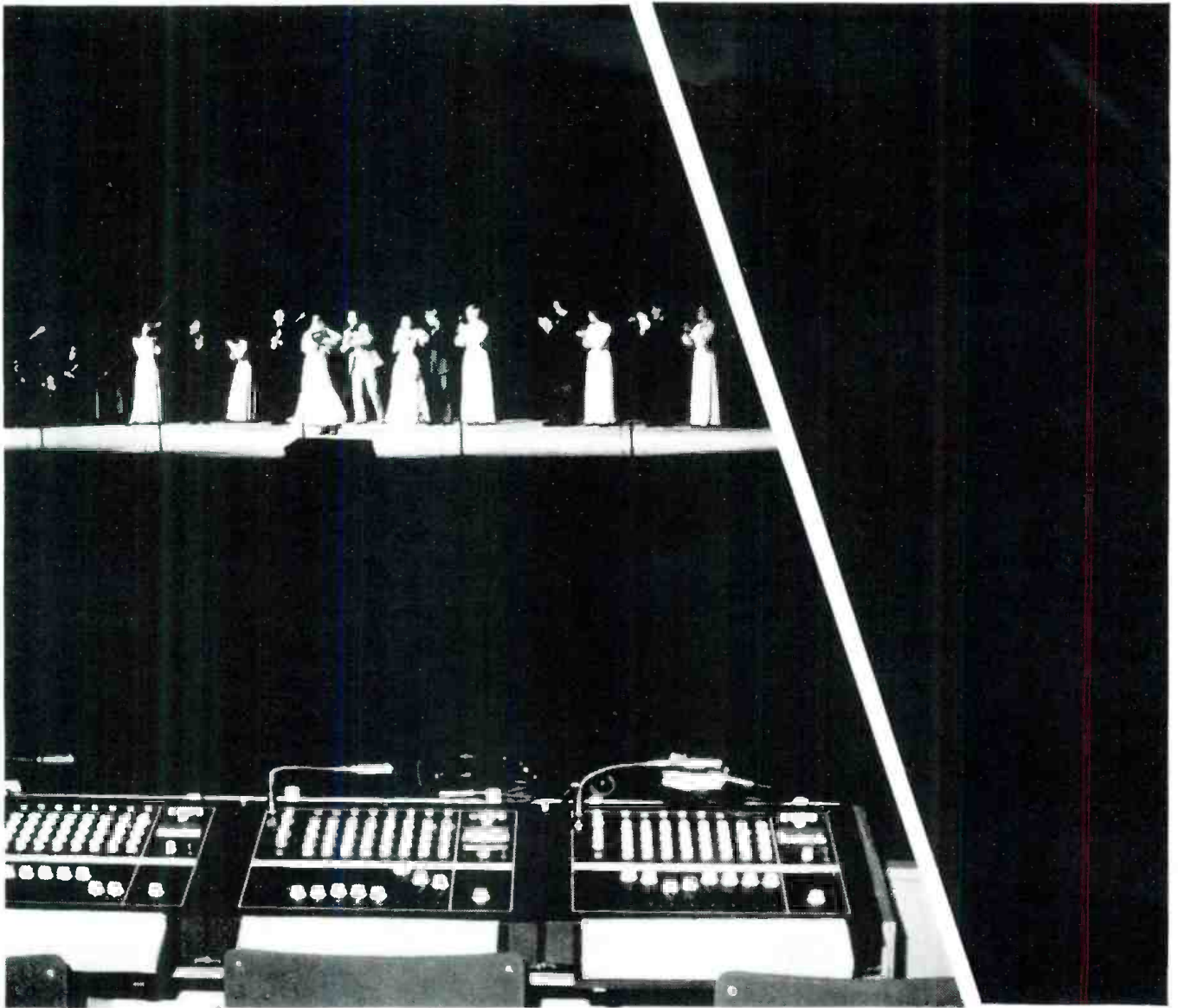
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OCTOBER 1976 \$1.00



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- The Why and How Of Equalization
- The New Breed of VU Meters
- Test Report: UREI Response Plotter



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coming next month

● The growing field of studio automation control will be spotlighted in November.

● British author John Borwick details the Neve NECAM system, while our own John Woram reports on two visits, one to Nashville, where he spoke with Allison's Paul Buff and the other to the closer shores of Huntington, N.Y., where API's Lou Lindauer detailed their latest system.

● Automation of a different kind is explained as a result of another trip, this one made by editor Larry Zide. His visit to Ampex resulted in an interview with the key developing engineers of the new ATR-100 series that details the logic (pun intended) which created this system.



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about the cover

● A lovely soft-focus shot of a performing rock group. We can't help wondering about that haze—just what was the photographer smoking?

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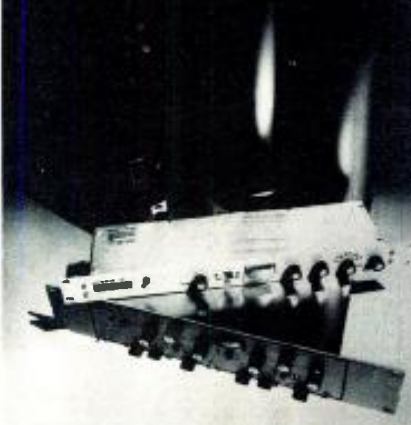
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dbb letters

THE EDITOR:

On the basis of Don Davis' attack, I'm afraid I will have to take the side of the "overeager biamp proponent." To begin with, Mr. Davis' remarks about "audio's contribution to the power shortage" only show that he does not understand what it is that the targets of his sarcasm are trying to say. It just happens that "more watts for less power," or its equivalent, is a goal that good engineers in many fields strive for. Only, they prefer to call it "efficiency"!

I have not personally seen any claims of something for nothing. Rather, the claim appears to be that amplifiers in the biamp setup can work closer to their rated power before clipping sets in. (An amplifier can tolerate only so much voltage swing. And, Mr. Davis, given certain waveforms, the maximum can be reached while the actual power developed is almost nil. Under such a circumstance, bringing the waveform closer to the ideal can result in enormously more watt output from an amplifier with a given power rating. This is scarcely something for nothing.)

From this initial misrepresentation, Mr. Davis goes on to assert that one can just as well postulate a single signal as a dual one. True, but irrelevant. Where actual program material approaches the single sine wave ideal (flute solo?) there are few problems with system capacity or distortion. The real problems arise in the intermodulation situation.

Finally, he brings up his big guns and tries to draw a distinction between two "coherent" signals and two "incoherent" signals as regards the way they add together. His graphics are excellent, but his math goes slightly astray, due to the fact that he confuses effective voltage values with instantaneous. The upshot is that he would have us repeal Kirchoff's Second Law.

I think the law will survive. Note that it calls for instantaneous voltages to add together algebraically, not according to a root-of-the-sum-of-the-squares law. Further, there is nowhere another law which would prevent peaks in two differing signals from coinciding in time and polarity. In the non-sinusoidal case such coincidences could be expected to be less frequent but more intense than in the sinusoidal case; thus the clipping would be worse. This is the exact op-

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posite of what Mr. Davis has "proved." to at least his own satisfaction.

WARNER CLEMENTS
Sherman Oaks, CA

Mr. Davis replies:

Mr. Clements' reaction to my article, "Biamplication — Why and How," illustrates the knee jerk response many exhibit when a false belief is challenged.

First: Mr. Clements confuses power consumption vs. power output efficiency as the subject I am discussing. This is possible because of the typographical error in the third paragraph which changed the word "conservation" to "consumption." The sentence should have read, "The law of the conservation of energy is, however, still in force."

The point being made in the first part of my article is that given two 5-watt amplifiers of a given total power of 100 watts, you will not get 200 watts out of them by merely bi-amping, as is claimed by several prominent manufacturers. I quote from a very well-known and respected manufacturer's brochure published very recently, who shall in mercy stay anonymous:

"If the low frequency amplifier is 60 watts and the high frequency amplifier is 30 watts and each operate into 8 ohms, then

60 watts/8 ohms has a
peak $V=31$ volts

30 watts/8 ohms has a
peak $V=22$ volts
53 volts

$0.5 \frac{(53)^2}{8} = 175$ watts.

"175 watts rms! Not bad for a 60 watt rms and a 30 watt rms amplifier. That's the kind of power reserve you get when you biamp."

Mr. Clements says he has not personally seen any such nonsense. Unfortunately, my mail frequently contains such claims. This is the "something for nothing" I referred to in my article and I'm sure that Mr. Clements will agree that using peak voltages to compute "so-called" rms power further compounds the confusion.

I felt that Figures 1b and 2 in the article illustrated that certain waveforms do indeed generate very large voltage swings while developing low powers. (Note that in Figure 2, I point out that if the power were to be calculated from the instantaneous voltage peaks that the average power—calculated from the effective or rms voltage—would have remained at the lower value.)

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Regarding single sine wave signals (flute solo?) that Mr. Clements refers to, if one listens to organ pedal notes, one will see large value sine wave-like signals appear in the music system. These can and do cause the type of problems that I posed as a theoretical possibility.

Mr. Clements incorrectly refers to my "big guns" as the distinction between coherent and incoherent signals. My "big guns" are the careful demonstration of the transient distortion he prefers to call intermodulation distortion. He further accuses my mathematics of going astray. The equations for combining incoherent signals are from Michael Rettinger's book, *Acoustic Design and Noise Control* and in complete form as shown in Figure 1b for E_{TOTAL} on page 8 of Mr. Rettinger's book. The equation does not violate Kirchoff's law. I believe that Mr. Clements would like to apply d.c. theory to an a.c. case:

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For any closed circuit or any closed portion of a complicated circuit, the algebraic sum of the EMFs and the potential drop is zero.

In the practical application of Kirchoff's laws, the correct use of algebraic signs is fundamentally important.

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In alternating-current work, we cannot accomplish this by merely adding the numerical lengths of the vectors.

We must instead combine them in such a manner as to take into consideration any phase differences that may exist.

The above is quoted from *Principles of Electricity*, 1953 edition, by C. F. Myers and L. S. Crosby of The American Telephone and Telegraph Co.

The application of this law in the a.c. case leads directly to the root of the sum of the squares for incoherent signals. To quote further:

In practice, identical frequency sources having either 180 degrees or no phase angle difference in the two waves is rare. Most commonly . . . a random phase relationship will exist . . . so that the resultant pressures will be $\sqrt{2}$ times the pressure of each source.

The above quote is from Mr. Rettinger's book.

A further excellent basic reference for Mr. Clements to reassure himself that the mathematics involved are not my diabolical invention is *Noise in Electronics*, by Courtney Hall, published by Howard W. Sams, pages

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48 and 49, wherein the equations for adding noise and signal voltages are developed.

I believe that if Mr. Clements will again read my article and its figures and its true intent, he will find that it is correct and that we are in agreement on:

1. Lowering of distortion is the true benefit of bi-amplification.

2. Effective voltage, or rms voltage, is the proper unit for average power measurement.

3. One can't get more average power out of an amplifier than its true average power rating would indicate.

4. It is possible to find complex signals with crest factors as high as 18 dB (trumpets, for example) wherein all amplification systems need adequate headroom.

I appreciate Mr. Clements' letter; it has afforded an opportunity to further clarify the points made in the article.

DON DAVIS

Dept. of Corrections

Readers may be interested to know that the recent AES convention report took a lead medal at the proof readers' Olympics. The category was the feature article with the most typographical errors per page. Some were obvious, but unfortunately others may not have been.

For instance, the new Ampex ATR-100 has a signal-to-noise ratio of 69 dB, not 63 dB. And as we reported, the Sound Workshop console is a bargain at \$2850, with twelve inputs and four outputs. But its even more of a bargain the way they deliver it, and that's with twelve inputs and eight outputs. As for spelling Sound Workshop's Mike Colchamiro's name wrong—no apologies. With a name like Colchamiro, what can you expect?

Finally, a letter from Bill Raventos, marketing manager of E-V's pro audio products, informs us that the picture of the Electro-Voice wireless mic system on page 35 of the show roundup is mis-labelled. The E-V wireless mic has a considerably smaller transmitter than the caption indicates. What in fact was shown is the front and back of the receiver. The transmitter is smaller than a package of cigarettes.

CALENDAR

OCTOBER

- 11-14 **B&K Seminar; Designing Quiet Products.** Contact: B&K Instruments, Inc., 5111 W. 164th St., Cleveland, Ohio, 44142. (215) 267-4800.
- 26-27 **B&K Seminar: Microphones & Accelerometers: Their Calibration and Use.** (See above.)
- 29- Nov. 1 **Audio Engineering Society Show.** New York City, Waldorf-Astoria. Contact: AES, Room 929, 60 E. 42nd St., New York, N.Y. 10017. (212) 661-8528.
- 26-29 **Microforum '76.** London, England. Contact: British Information Services, 845 Third Ave., New York, N.Y. 10022. (212) 752-8400.

NOVEMBER

- 7-8 **Convention, Society of Broadcast Engineers.** Holiday Inn, Hempstead, N.Y. Contact: Mark Schubin, Society of Broadcast Engineers, P.O. Box 607, Radio City Station, New York, N.Y. 10019. (212) 765-5100, ext. 317.
- 8-11 **B&K Seminar: Acoustical Materials & Structures: Design, Testing, and Applications.** Contact: B&K Instruments, 5111 W. 164th St., Cleveland, Ohio 44142. (216) 267-4800.
- 8-12 **National Automated Production Exhibition.** Manchester, England. Contact: British Information Services, 845 Third Ave., New York, N.Y. 10022. (212) 752-8400.
- 9-11 **Synergetic Training Seminar.** Nashville, Tenn. Contact: Don Davis, Synergetic Audio Concepts, P.O. Box 1134, Tustin, Ca. 92680. (714) 838-2288.
- 17-18 **Marketing Strategies for Selling to the U.S. Telecommunications Industry.** Royal Kensington Hotel, Kensington, London, England. Contact: Bob Sanzo, Director of Marketing, Frost & Sullivan, Inc. 106 Fulton St., New York, N.Y. 10038 (212) 233-1080, or Bonnie Durrance, Frost & Sullivan, Inc. 13 Rue Maitre Albert, Paris 75005, Tel. 633-04-06.
- 17-19 **Synergetic Training Seminar.** Orlando, Fla. Contact: (See above.)

DECEMBER

- 6-10 **Industrial Noise Control, B&K Seminar.** B&K Instruments, Inc. 5111 W. 164th St., Cleveland, Ohio 44142. (216)-267-4800.

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• We have discussed the use of crossovers, so far on the assumption that the filters do what the design says they will do. I mentioned that this assumes they are loaded with a resistive impedance specified in the design. This means that a 16-ohm loudspeaker unit would have an impedance that looks like that of a 16-ohm resistor, which we know it does not.

What does an average loudspeaker impedance actually look like? In answer to this, we will usually show an impedance curve, such as in FIGURE 1. But what does this curve mean? How was it taken? If the unit is designed to reproduce the lower frequencies, is the impedance taken with it in an enclosure, or just as a unit?

To see why this question is important, we suggest you take some kind of loudspeaker unit—just a cheapie will do to show what we mean—and connect it up as shown in FIGURE 2. The audio generator will supply any frequency you want, which is amplified and supplied, through a small value resistor to enable you to measure current, to the unit. Then you apply the voltage picked off across the current-measuring resistor to the horizontal deflection of a 'scope while the voltage across the coil goes to the vertical deflection.

The effect may be even more dramatic if you use a larger value resistor—say 100 ohms—so the unit is fed more like constant current than the usual constant voltage. As you sweep frequency, you will observe a trace that changes shape, from a sloping line to an ellipse that tilts and changes proportions rather wildly.

The fundamental resonance of the unit will be fairly easy to find. It will be a sloping line, at a steeper angle than any of the traces show. If you use a low value resistance, the height will not change much, but the width will; the line will be steep because the horizontal input gets very small. If you use a larger value resistance, the width will not change much and the line will be steep because the vertical input gets much

larger than at other frequencies (FIGURE 3).

Now, assume you found this with the unit lying on its back and the cone pointing upward, away from the bench. What you are looking at is its unmounted impedance. With it set to the resonance frequency, pick up the unit and turn it over, placing it so the edge of the bench "loads" it, partly on, partly off (FIGURE 4).

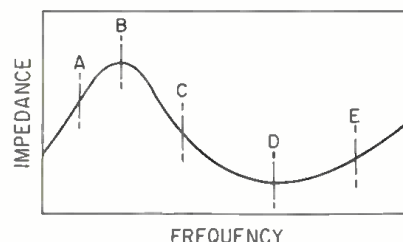
The first thing you will notice is that its audible output increases when you do this and that the line you had set on the 'scope now opens out into an ellipse. The change is quite marked. If you hold the unit in that spot, now change the frequency and adjust it until you again find a resonance.

You will find the resonance at a frequency lower than it was before. The air loading has increased the mass that the cone must move. Is the sloping line steeper, or not so steep, as it was with the unit the other way up? Not only does the frequency of resonance change, but its dynamic impedance will change too, one way or the other, as a rule.

BASS RADIATION

Perhaps you have a box for the speaker, with a hole in the front, in which the unit mounts, and a removable back. Try putting the unit into its mounting hole, with the removable

Figure 1. Typical loudspeaker impedance curve: A. Curve rising with frequency, inductive reactance; B. Main resonance, resistive; C. Curve falling with rising frequency, capacitive reactance; D. Lowest value, resistive; E. Curve rising with frequency, inductive reactance.



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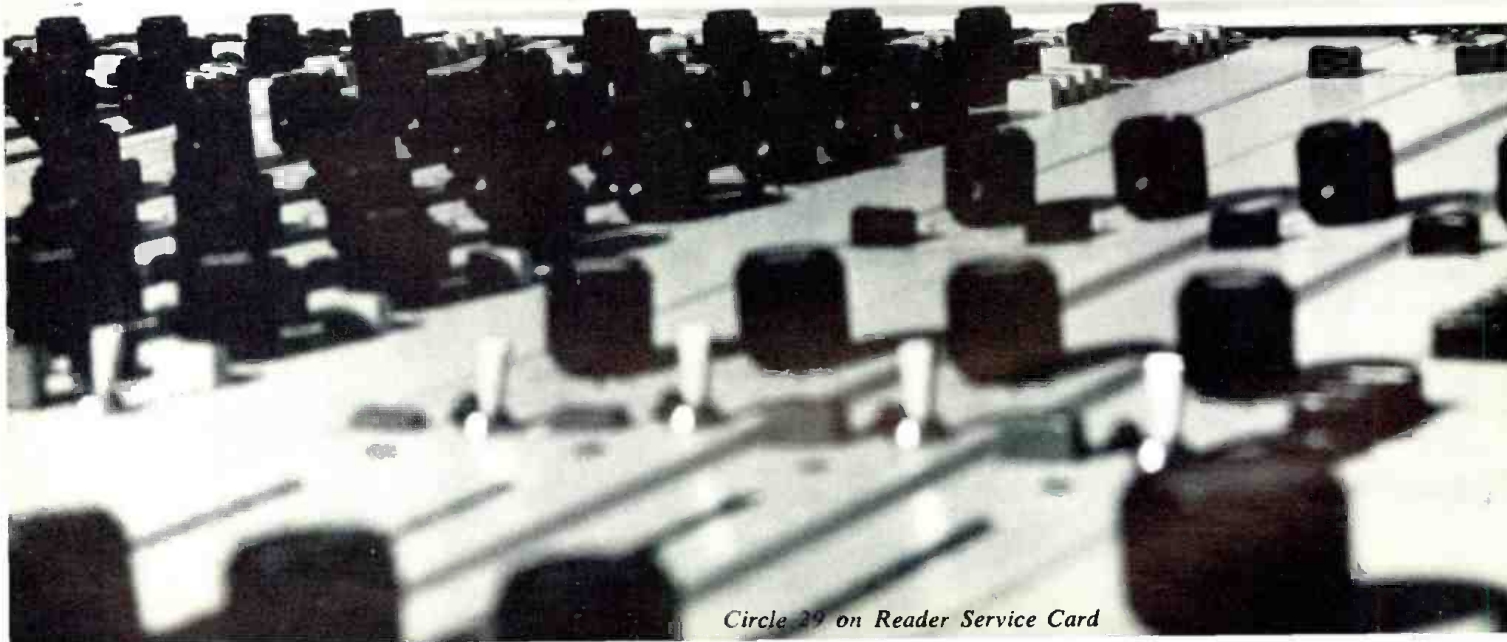
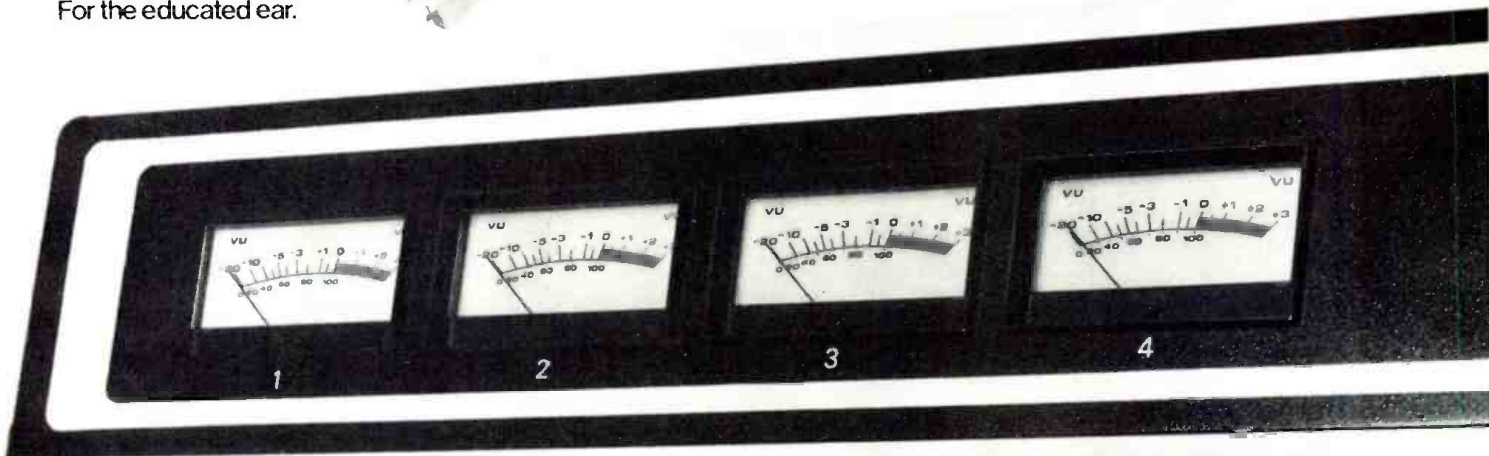
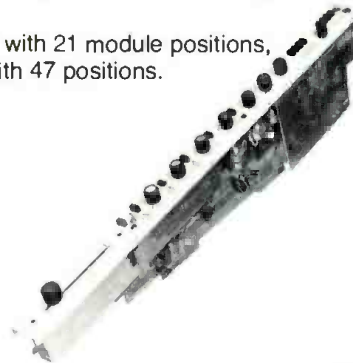
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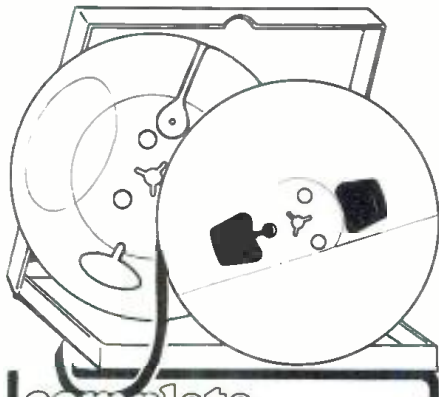
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theory & practice (cont.)

back off. The effect will be not unlike that of putting the speaker over the edge of the bench. Bass radiation is improved and the change in resonance is in the same direction—lower in frequency. Fasten the unit in place.

Now put the back of the box in position and see how the impedance trace changes again. This time, resonant frequency will go higher, possibly higher than it was unmounted. This will depend on the size of the box, relative to the size of the unit and its particular design. If it is of the sloppy variety known as acoustic suspension the speaker's resonance, unmounted, will be quite low. Mounted in its box with the back off, it will be a little lower. But with the back in place, the resonance will go up considerably because the main stiffness contributing to its control will be the air enclosed in the box.

If you have bass reflex, or vented enclosure, you can find even more variations in impedance characteristic. Everything you change will change the impedance characteristic.

This kind of experimentation should give you a feel for what happens impedance-wise, particularly how changing the acoustical environment of the units reflects into its electrical impedance. But now, what does this mean in terms of providing the necessary electrical drive for it?

If you use a larger value resistor, such as the 100 ohm unit I suggested, you will see that resonances are pronounced. You may even be able to detect the after-ring if you drive the unit at its resonant frequency, and then cut off the oscillator suddenly. The horizontal deflection will terminate when you cut the oscillator input, but the vertical will die down noticeably later.

If you use a small value resistor, say 1 ohm, the after-ring will be much reduced, signifying that the resonance is better damped, providing the amplifier you use for driving it

has a low output source resistance. If not, you may still note a die-away. With a low output source resistance, which used to be called a high damping factor, the amplifier output circuit short-circuits the voltage generated by the unit after the drive is removed and thus damps further movement.

ADJUSTING FREQUENCY

Although anything you change in the unit's acoustical environment alters both its frequency response and its impedance characteristic, do not make the mistake of thinking the impedance characteristic can be used to indicate what happens to frequency response.

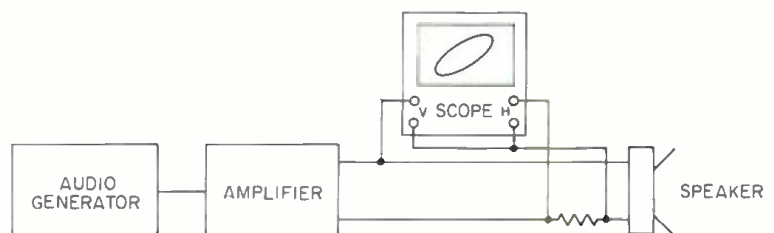
Take what happens at the unmounted resonance when you either mount the unit or load it by putting it against the bench. Unmounted, the cone will make a maximum excursion at resonance. This excursion is what produces a larger voltage at that frequency than at frequencies above or below resonance.

Now, you load the cone, by putting it in its mounting position or whatever, and the cone movement is reduced, increasing the acoustic output because the mounting helps to radiate sound at that frequency. Because movement is reduced, drive current rises so that for the same drive voltage, the unit takes more energy at that frequency, which is no longer resonance.

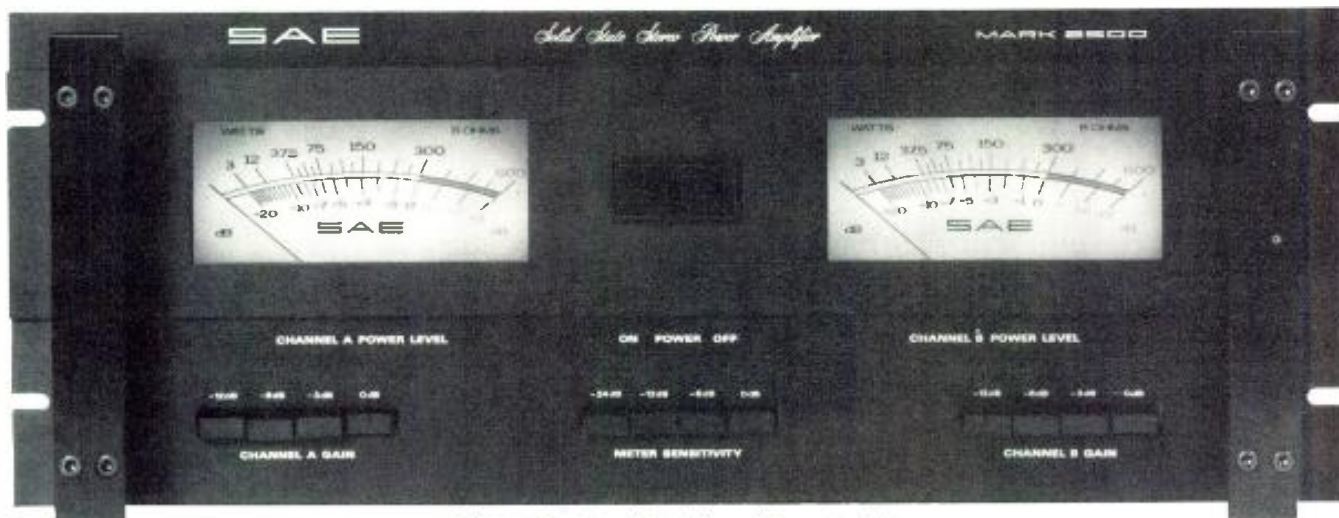
When you readjust frequency to the new resonance, everything changes again. If you have a vented enclosure, reasonably well matched to the unit, the impedance curve will have two peaks, separated by a trough. At the upper peak, the air in the vent will be moving forward at the same time the cone is moving forward and a resonance effect will cause maximum cone movement for the drive provided.

At the lower peak, air in the vent will be going the reverse way from the cone movement, so there will be some cancellation in radiation at this frequency. But radiation will be extended below the upper impedance

Figure 2. Arrangement for displaying loudspeaker impedance as varying loop or line.



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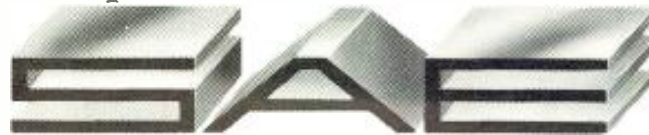
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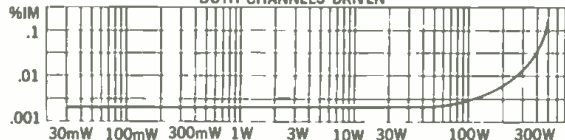
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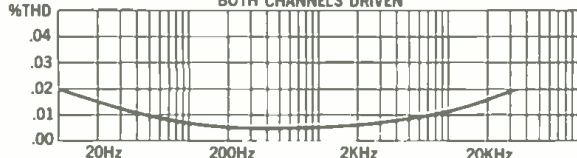
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theory & practice (cont.)

peak due to the drop in impedance in the trough, allowing the unit to take more drive current.

Thus the overall response results from combining the electrical coupling from the amplifier, which depends on how the unit's impedance varies with frequency, with the electro-acoustic conversion efficiency of the unit, in its enclosure, at various frequencies, and finally with the acoustic response of the radiating structure. This depends on the relative phase of the different components of movement, particularly in the case of a vented enclosure, commonly called a bass reflex.

CROSSOVER DESIGN

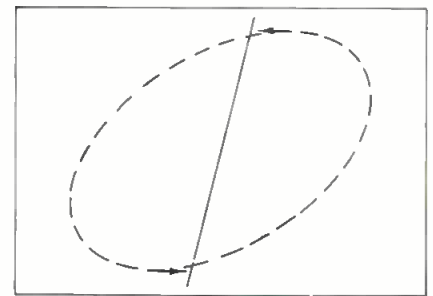
Now, what we started out to discuss was the use of crossover networks. Getting back to that, how does the variation of loudspeaker impedance affect crossover design? As I said earlier, undulations in impedance characteristic well within the pass range of the crossover network used do not affect its performance materially. To all intents and purposes, the network just connects the voice coil to the amplifier over this range, so any changes in impedance are reflected straight back to the amplifier as if the crossover network was not there.

Where it can make a difference, is at the point where you approach crossover frequency. Looking at the impedance curve of FIGURE 1 again, the unit looks almost as if it produces a pure resistance, where the curve touches bottom. Below that frequency, where the curve is still going down from the top side of resonance, the unit has an impedance that includes capacitive reactance. Above that frequency, where impedance starts to rise again, it is inductive, mainly due to voice coil inductance.

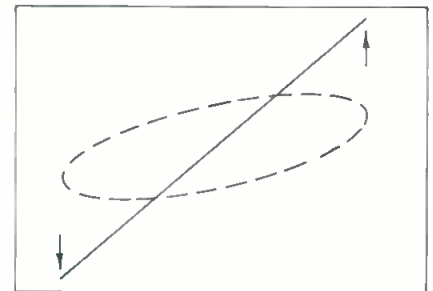
But your crossover network does not care what causes the impedance. It only knows that the impedance consists of resistive and reactive components that will change its response from that predicted for just resistive termination. The change can include some spurious kinks that you did not plan on being there, or you can plan to use the impedance of the loudspeaker as part of the crossover function.

These effects all depend on where you put crossover frequency, relative to the impedance characteristic of the loudspeaker unit. If you want to avoid unwanted kinks, you had better plan on using the loudspeaker's own impedance as part of the circuit.

The best way to do this is to arrange for the crossover frequency to



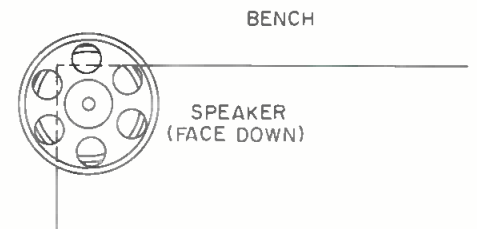
(A)



(B)

Figure 3. Two ways that main resonance can be shown: (a) with small series resistor ($\cong 1\Omega$); (b) with large series resistor ($\cong 100\Omega$).

Figure 4. Placing unmounted loudspeaker unit to produce partial loading.



be where the impedance is beginning to rise, above the lowest part of its curve. If you go too far above this point, even if the response is maintained that far, the impedance will be getting close to being mainly inductive, with little resistive component, a condition which will invalidate the crossover's response predicated on a resistance load.

You should pick a point where the impedance is not more than about root-2, or 1.414 times its minimum value. Then you can figure the equivalent inductance component of the unit, in the vicinity of crossover frequency, and compensate for it in the design of the network. More of that next time. ■

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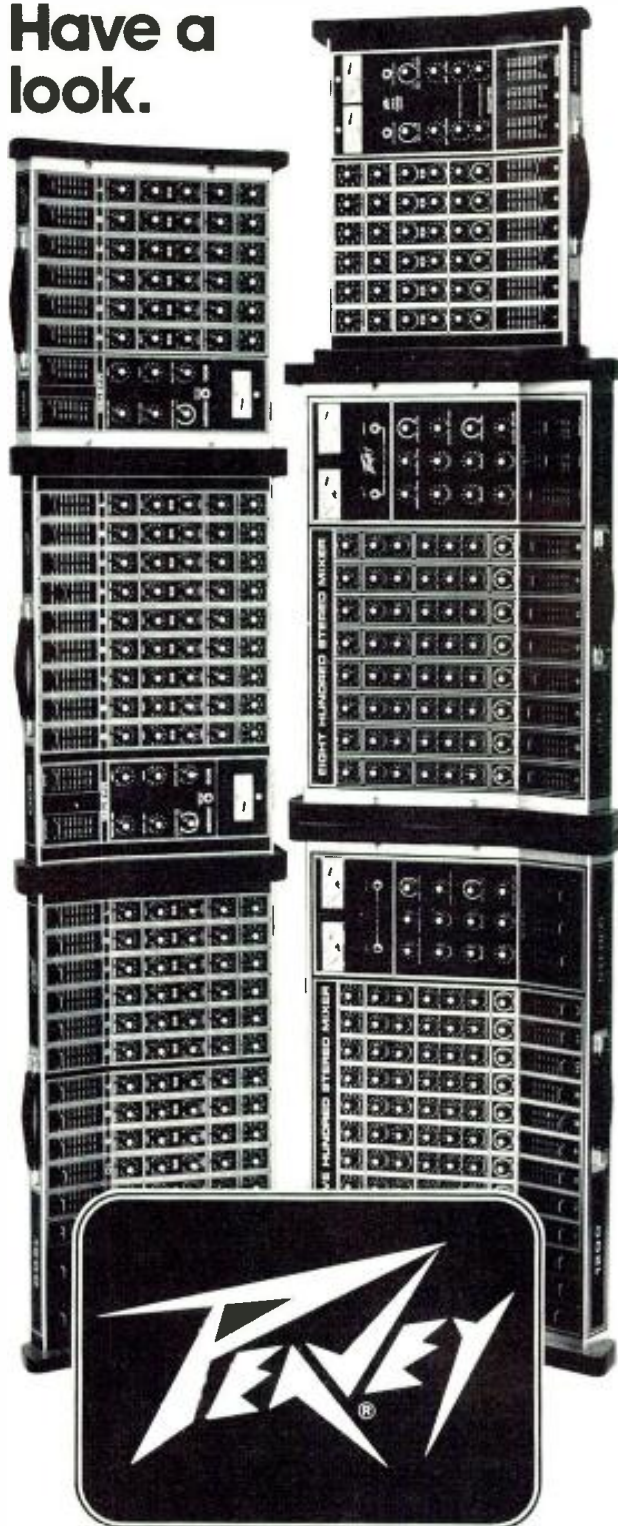
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Dear Mr. Woram:

Somehow your column in the May issue of *db* struck me as being a little poorly thought out. The simple fact of the matter is that the companies that supply guitar amplifiers don't make equipment that meets up to the lofty standards you set in the first paragraph of your response to that guy's letter. This has nothing to do with amps going "sour;" it's just that 99 per cent of the applications for this equipment are not as noise-sensitive as the environment of a recording studio, and the design parameters are set accordingly.

With the exception of the Les Paul "recording" models, virtually all guitars and related equipment are high impedance unbalanced system and do not make for low noise sound, especially since virtually every contemporary guitar player wants distortion in

his signal and, due to the way things are, either gets it from a small transistorized box, or a large, noisy tube amp. Your remarks in paragraph three really amazed me. To say that "the pro would opt for an acoustic (guitar)" is so totally out of touch with the whole business of playing guitar, as to make me wonder about your qualifications to run around making these accusations of unprofessionalism about contemporary musicians.

To reiterate, the state of music today calls for distortion, and the equipment provided musicians just can't provide that without related noise. The best example I can give you is my own amplifier. It's hand-made by a couple in California, and uses a stack of tube preamp stages to create controlled distortion. (It's a Mesa Boogie Super Sixty amp. \$395, plus additional charges for options—JMW). It

cost me a lot of money, and it took them four months to get it to me. The springs on the reverb are exposed, so when you play it at low volume you can hear them rattle from having the program pass through them. It is subject to fits of high frequency noise, but it sounds like god on wheels and every time I play it I flip out all over again about what rich overtones and great sustain it gives me. And that's not unprofessional. The same amp is used by John-McLaughlin, Carlos Santana, Chick Corea, Lee Michaels, etc. It is a fact of life that this equipment produces noise, and to get into an attitude where you start knocking musicians for unprofessionalism, or ask them to play acoustically (that still knocks me out) is unrealistic and counterproductive. I hope you see my point.

J.E.

Looks like I've done it again! Yes, I see your point, but I think you (and others) missed mine, maybe because it was poorly thought out.

Let's go back and start at the beginning, with a look at the guitarist and his amplifier. I'm no authority, but I'm sure that the musicians you mention do indeed spend 99 per cent of their playing time (± 3 dB) in non-studio environments—concerts and such. They need amplifiers that will give them the kind of sound they want on stage, like your Mesa Boogie. If a little noise comes along with the gorgeous sound, you're right again; it's really not that important.

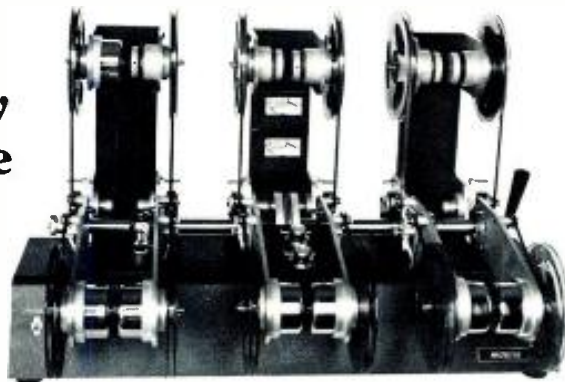
But now, we come to that 1 per cent of the time, in which the musician goes into the recording studio and discovers a totally different environment. Or at least we hope he discovers the different environment. Gone are the stage, the p.a. system, the crowds, the lights, the visual stimulation, AND the power handling requirements. In short, the whole concert ambience has been wiped out. The visual props, the glitter and the far-out clothes aren't going to do a damn thing to help the recorded sound. And neither is an amplifier that will peel the paint off the walls at 150 yards. If your whole act depends on most of the above, you're going to be in big trouble, for the microphone sees nothing, yet hears, and worse yet remembers, everything.

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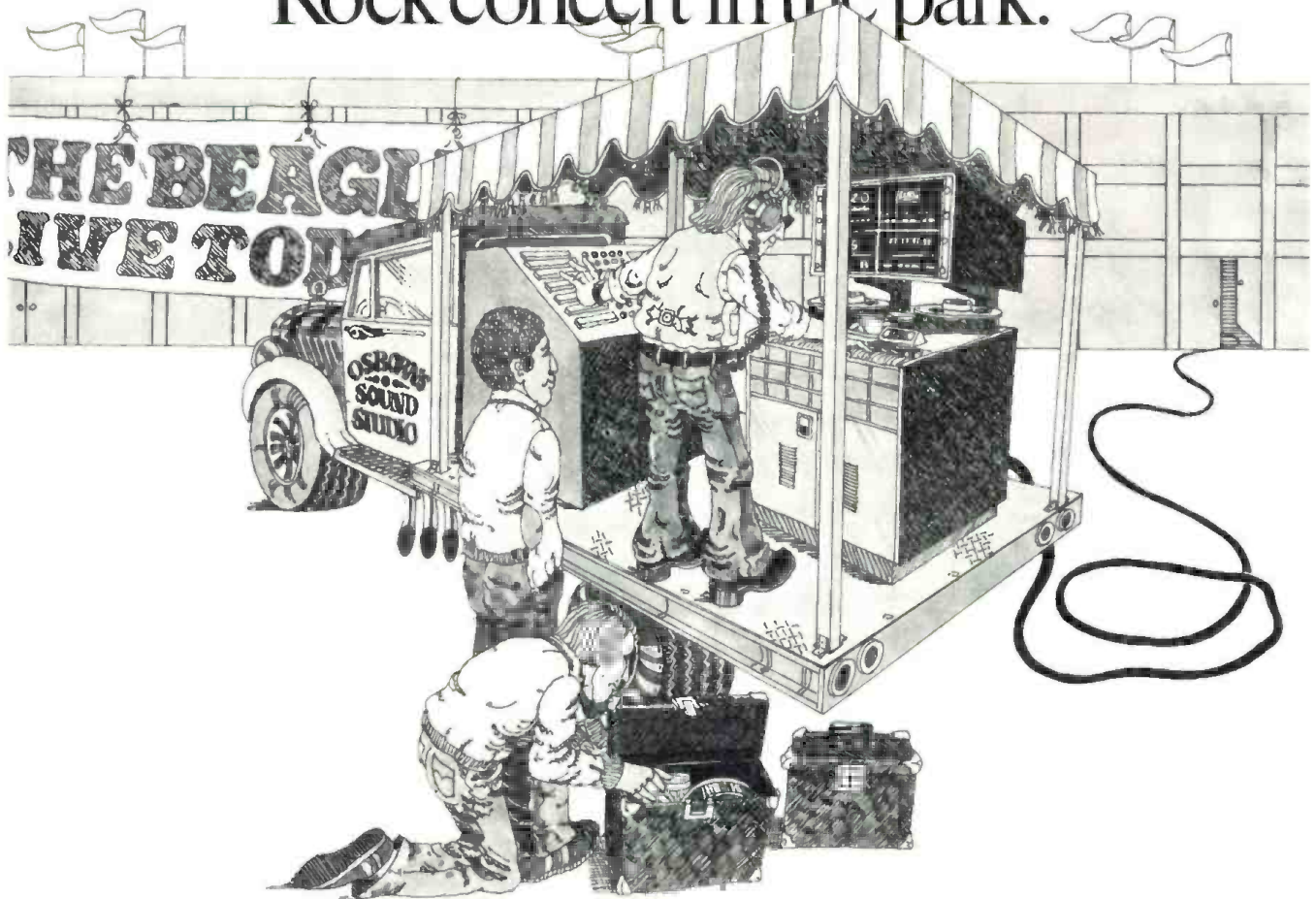
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Circle 36 on Reader Service Card

the sync track (cont.)

their time, and the producers' money, trying to make adjustments for—among other things—amplifiers that don't belong in the studio in the first place. Much of this time and money can be spent more creatively once the musician learns about those differences.

Now this has nothing to do with the player's professionalism—as a musician. But many great musicians get wrecked in the studio because they think they are still on stage. So, regardless of what you think of my qualifications, IF a contemporary musician refuses to open his eyes—and ears—to the demands of the recording studio, he is no pro. Note that I did not say that *all* contemporary musicians *must* play acoustically at all times. I did say, or meant to say, that all electric musicians might consider pulling the plug if—and only if—their amplifiers are wrecking the session. That's a hell of a lot more creative than asking the engineer to cover up a lot of electrical sins, and I still say the real pro would never think of doing so. At least, not as "standard operating procedure." Looking at it from the other side, would *you* tolerate an engineer who asked you to play loudly to cover up the noise coming out of his console?

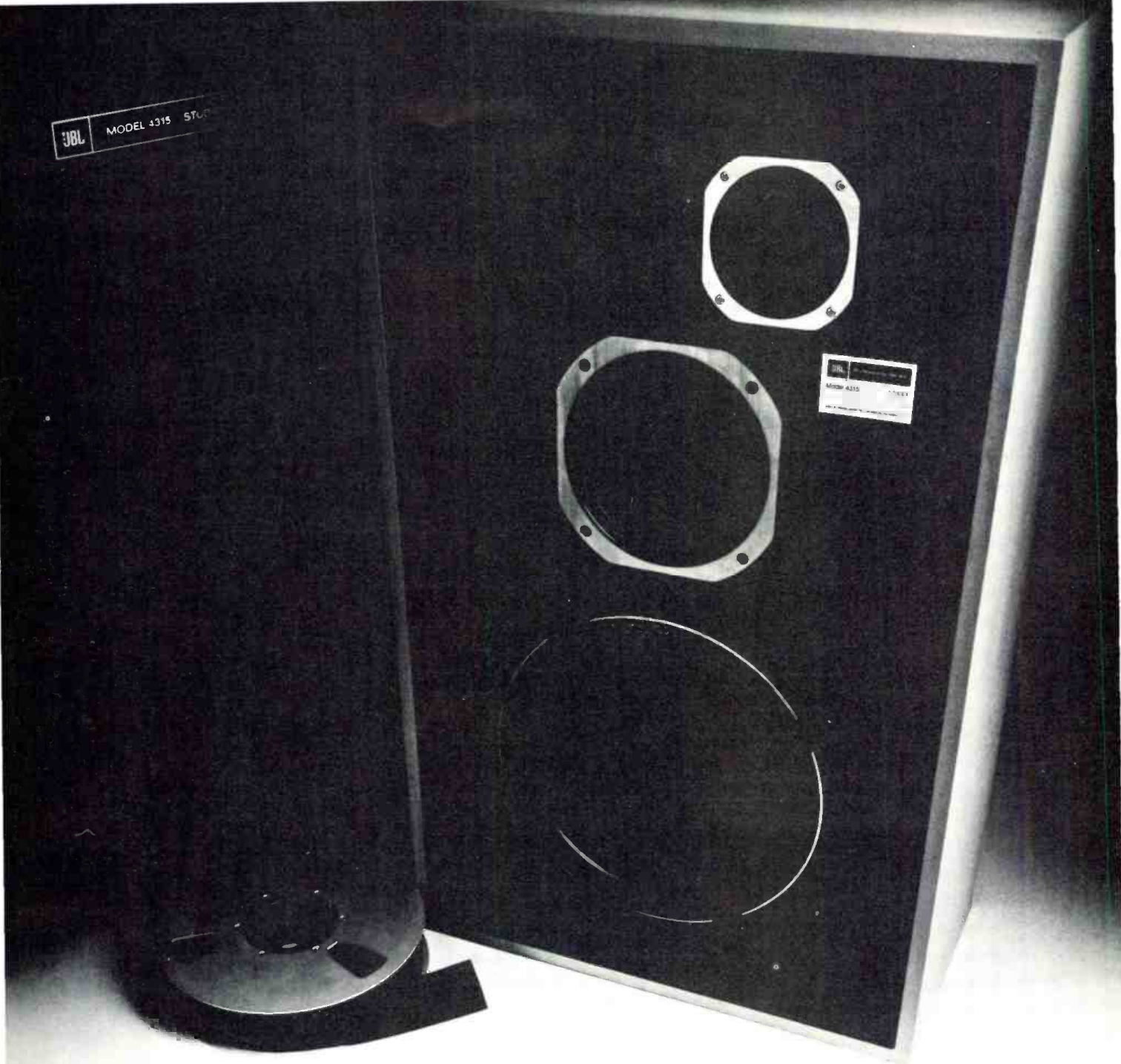
PRACTICE AMPLIFIER

Of course, I'm not knocking the just-getting-started musician who can't afford a more suitable amplifier. He'll do the best he can with what he has, and the engineer will (I hope) do everything he can to help out. But as the musician develops, he'll eventually discover that the super amp he bought for on-stage work may not be doing him any favors in the studio. In many cases, a little practice amplifier (Pig Nose Industries, or similar) may give him all the distortion he needs, without the ambient noise level of the heavy artillery-type amps. You can get one for less than \$75, which is a lot less than the price of a noise gate.

So, my complaint is with the musician who rolls in enough power to do arc welding, and then expects the engineer to "fix it" when it gets too noisy. Maybe the engineer *can* fix it with gain riding, noise gates and such, but why not avoid the problem in the first place? All you have to do is remember that the studio is not the stage, and either use a different amp, get the one you have fixed, or, horror of horrors!—go acoustic.

This next letter (addressed to the editor) is really depressing. I wonder how it strikes most readers?

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the sync track (cont.)

As you know, there are not many magazines devoted to the engineering and production side of audio recording, and none that carry much information for the many basement studio operators that are now springing up everywhere. My complaint at that lack is not going to produce more articles so I'll say no more. I do have a complaint that is rational and that you have the ability to act on.

The music industry is filled with many diverse personalities who, in order to be as productive as they are in one field, must limit their growth in other fields. Very few engineers are also good musicians; very few musicians are also good producers; very few producers are also good at graphics and sales promotion. . . . The commercial recording field is the sum of these people's abilities. However, as each group becomes more esoteric, it becomes harder for each to see the necessity for the other's skill. We've all heard of engineers who pick up a synthesizer as an "engineer's instrument" and find out that being a musician is harder than it looks. (What about being an engineer? —JW) But if that lack of vision shows

up when a commercial engineer speaks to a basement engineer, it's really unforgivable.

The question of the basement engineer is, "What do you do when the musician has a noisy, authentic amp and you want to record it?" The commercial engineer says, "The amp the musician wants to use is far less important than cranking out that record within a certain number of hours. Send him down to Guitar Center to get a new amp," and if Dr. John's interview (?—JW) is true, you crank out that album in six hours of recording time with studio musicians who have never rehearsed the music. Or maybe it's some jingle for a chewing gum commercial and using a quiet amp is far more important than tone quality since, after all, it's only coming out of a t.v. set anyway and somebody's going to be talking over it and you've got to get it done before you run into the next guy's appointment.

This is not the basement engineer's situation. He's recording a band that makes its living playing live gigs and just want to record because they're imagining how they would do it if they were making a record. The basement engineer is recording the equipment the band brings in, and they aren't going to buy a new amplifier

just to do recording. They use the one they use on stage where buzz, pop, radio stations and hum are covered by small talk, clinking glasses, and most of all, by the visual performance. The performer doesn't want to get a new amp because it takes time and practice to learn to use the non-linearities and resonances of any amplifier-instrument combination. The engineer's job is not to say, "No, you can't sound the way you want to." His job is to make a finished product to please both the musician who is paying for the recording time (that may be the biggest difference between commercial and basement recording) and the outside listener.

So, it's a legitimate question. "What do you do about a noisy amplifier?" You can narrow the bandpass quite a bit. You can ride gain during the mix, keeping the channel down when its not as important. It's a subjective thing—reducing an instrument by 6 dB when it's playing chords behind a melody does not alter its impact on a song a great deal, but will make a great difference in how much the listener is irritated by the noise. When the instrument has an active part in the music, the noise behind it can be much louder and still not be objectionable. You can use the Phil Spector technique of miking a bit more distant than is typical in today's recording. Noise is somehow less objectionable when it's not quite as direct to your ear. If you have the money, you can use an MXR noise gate or a Kepex unit to eliminate noise when there is no signal. Active filters like the Burwen work when broader bandpass is necessary. These are some workable suggestions.

Mr. Woram would perhaps be better off to save his remarks on professionalism and not waste time trying to salvage sound for his students who must deal with his patch bay, and Neve and RCA consoles which have every connector wired to a different standard. Doesn't sound too time saving, hum-free, or professional to me.

Hopefully, next time a letter comes in asking about the problems of a recording engineer, it can be handled without sarcasm, without reference to creativity or professionalism, and with some clear advice leading to a solution. This is what you as an editor can ensure.

signed, D.L.

To me, the first and last paragraph tell where reader D. L. is at. First he complains about the lack of information available for basement operation (a good point), then says he wants clear advice without reference to creativity or professionalism!! If

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the sync track (cont.)

you really mean that, D.L., you're wasting your time reading *db*. Or any other magazine for that matter. Forgive my sarcasm, but why not get yourself a little sign that says "Certified Recording Engineer" and save yourself a lot of time and trouble.

Your impression of the commercial engineer is intriguing, to say the least. But it should be no secret by now that the engineer does not call the shots on most sessions. He is being paid by the client (directly or indirectly) and his first task is to please that client. In the unlikely event that he sends you down to Guitar Center to get a new amp, it is because he has been told to do so by the man in charge. Chances are, he would prefer spending more time helping you to get a better sound, but the money people are pulling him the other way.

And what if it is "some jingle for a chewing gum commercial and using a quiet amp is far more important than tone quality . . ."? If you say a quiet amp is far more important, then why on earth not use one? And if you need more time than you book, next time try booking more time than you need, so you don't wind up ruining someone else's session just because you can't get your own together? In other words, if you pay for three hours of time, don't try to rip the studio off for six. It's possible that the next guy is anxious to do his thing too.

As for the basement engineer, you find him working with musicians who are unwilling or unable to put in "time and practice to learn." What a depressing world you live in! Your engineer is doomed to please these clods as well as the outside listener. How the hell is he supposed to pull that off? You suggest MXR noise gates. Kepex's. and Burwen filters. Wake up, D.L.! These marvelous gadgets are supposed to be used creatively. But if you put no talent in, you get no talent out.

Personally, I think you've got a pretty poor impression of most basement engineers. I've met a lot of them at the Institute of Audio Research, and most are anxious to put in even more time and practice learning their craft. That's why the consoles at the school are left the way they are. The student *has* to understand what he's doing, or the equipment won't work. It gets confusing at times but most of them manage to survive, and when they return to their basement studios, they may be in better shape to help you and your musician friends. That is, if you'd listen. ■

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Recording Booth Maintenance

• Many broadcast stations install a recording booth that is independent of the main control room. There are many advantages in having a separate recording booth—it soon becomes the workhorse site for all commercial and public service announcement production, as well as other program materials recorded for later play over the station's regular facilities.

Because the recorded tape product of the booth will make a large contribution to the station's air programming, the technical quality of this product should be at least equal to that produced by the regular station equipment. This fact should be borne in mind when selecting the original booth equipment. And although the booth equipment may not be the same models or even the same size as the units in the regular station equipment, the output quality should be equal. Even though during the original installation, all the booth equipment was fine-tuned to quality criteria, it will not stay that way. Any equipment that sees heavy usage will begin to wear and lose adjustment; tape machines become clogged with debris or residue from the tape. A regular maintenance program, keeping equipment in tip top condition, should be carried on as regularly as the servicing of the station's regular equipment.

Maintenance procedures should be scheduled at regular intervals. If not they become haphazard. How often the individual procedures are scheduled depends upon the usage of the booth and the station's own routines. The important thing is that they are regularly scheduled.

CLEANING

At least once a week, all the tape machines should have a thorough cleaning. Clean the heads, pressure rollers, guides and any tape contact

surface. This schedule depends upon usage and the equipment itself. Cartridge tape equipment requires more cleaning than open-reel machines because of the special lubricant on the tape. Even with a weekly cleaning schedule, announcers should check the heads and, if necessary, at least clean the heads before a long recording session.

LEVEL SETTING

Normal recording levels, and the playback levels of the master recorder should be tested on a regular basis. At the same time, the playback level of the various source machines and turntables are checked. This can be done about once a month. Use the standard level-setting tapes that were made during the initial installation of the booth. By checking standard levels on a regular basis, slow deterioration of the system can be detected. At the same time, it can also show up the fact that some knob twiddler has been active.

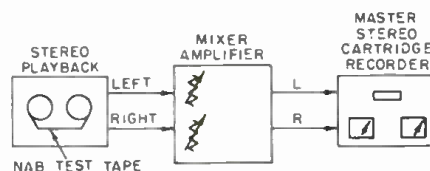
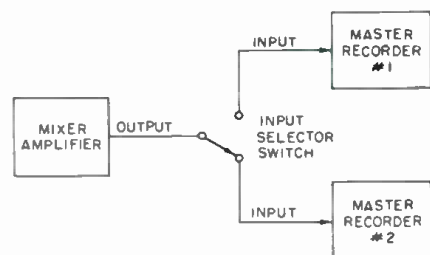


Figure 1. Run the NAB test tape on a source machine and then dub it onto a tape in the master recorder.

Figure 2. Carelessness can end up with blank tape if the input selector to the recorder is not in the correct position.

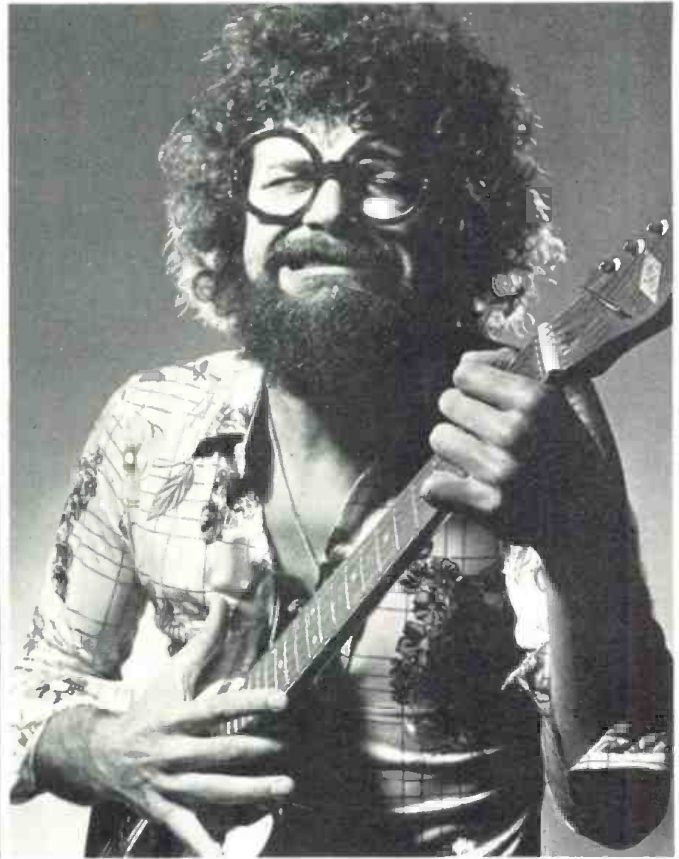
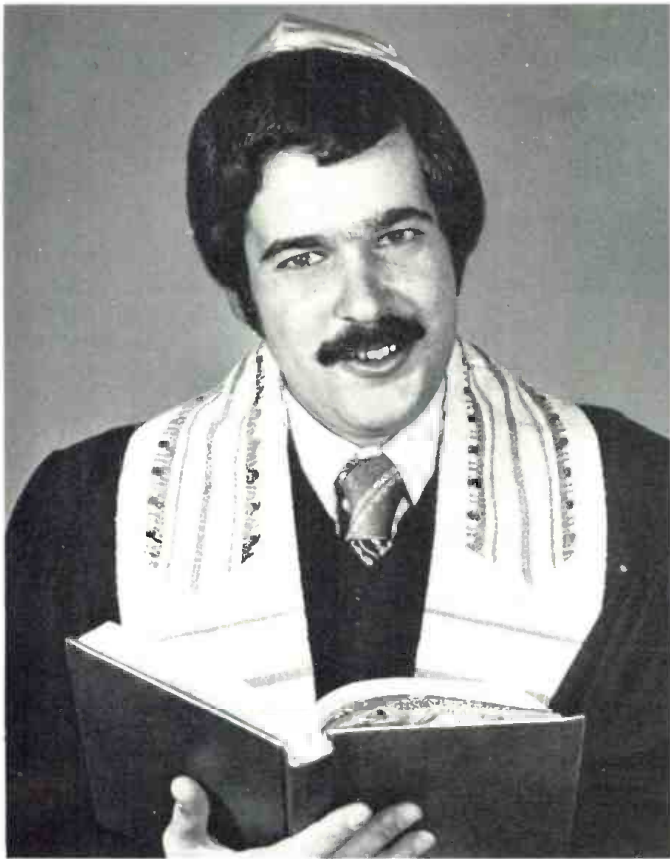


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Long-Term Avg. Power Handling Capacity, Shaped Random Noise	90 watts	90 watts
Nominal Impedance	8 ohms	8 ohms
Dispersion, Avg. 500-8000 Hz Octave Bands	120° Hor. 60° Vert.	120° Hor. 60° Vert.
Dimensions	48" (122 cm) H 9 3/4" (24.8 cm) W 7 1/2" (19 cm) D	62.2" (158 cm) H 12" (30.5 cm) W 12" (30.5 cm) D
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broadcast sound (cont.)

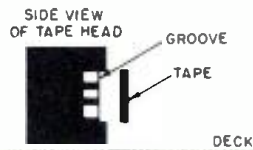


Figure 3. Much usage will wear down the head and form a groove.

At least once every six months, make a complete set of measurements on the booth equipment, including response, distortion, noise, cross-talk, turntable rumble, etc. You might call this a proof-of-performance as is done on the main station annually. These checks will show up overall deterioration of all the equipment—the tests should be run on all the equipment as a system, rather than on individual units on the bench.

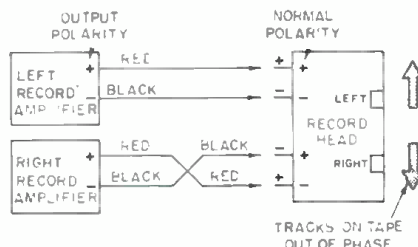
Use the NAB standard test tape on a source tape machine and your distortion analyzer on the output of the mixer amplifier. Make sure the amplifier is properly terminated in the correct impedance. For the turntables, use a standard NAB test record. Check each of the units through the mixer output and make notations of the results. Next, set up a standard test tape on the main source machine and run this through the mixer, but this time, *dub* it onto the master recorder. This is a more severe test, but it will show up the master recorder in its usual setup, for that is what is going on when tape dubs are made.

Since there are many tests to run, they can be spread out over one or two weeks if necessary. A booth that is normally busy will not have too much free time anyway.

Even with a regular maintenance program, day-to-day problems will occur as they do with the regular equipment. These generally fall into two classes: operational errors and equipment problems.

The station will receive many tapes from outside sources that are to be

Figure 4. Leads can be placed incorrectly on the recording head and cause phasing problems in stereo recorders.



dubbed in part or entirely onto station tapes. Tapes received from commercial recording studios will normally be good quality, but those from private sources are not always satisfactory. Unfortunately, many of these are from advertising accounts, such as new car dealers, who want to make the tapes themselves. They use a small, cheap recorder, and it takes a magician in the recording booth to dub these with only the barest acceptable air quality. Even then, some are much less than air quality, but the sponsor wants to use them anyway.

When the announcer must work with such a tape, he can use all the production techniques, production equalizers etc. that are available, but he *should not* twiddle the basic adjustments of the tape heads or equalizers. If he does, it will be necessary to go back and re-align those machines; otherwise the general quality will suffer.

AUTOMATION WON'T WORK

The usual problems are cartridge tapes that play with very low program levels, won't switch the automation, or the tape won't stop. All of these could be caused by problems with the particular machine or tray in the automation, but the culprit can also be a poor recording. The quickest check is to play a tape known to be good in that place in the automation, and if it plays okay, then you know the troublesome tape is bad. Check the tape out in the master recorder, but first, inspect the cartridge itself. Look for defective pressure pads, bad tape or parts out of place. In most cases, the trouble will be in the cartridge, but it could be oxide buildup on the recorder heads or guides that do not allow the cartridge to seat. This type of problem is really caused by human error, for the announcer should have inspected the cartridge before use, and then auditioned it after it was recorded.

BLANK TAPE

An operational error can happen when there is more than one master recorder and the output of the mixer must be switched to the correct recorder input. If the announcer becomes careless and doesn't make the normal checks to make sure that he is set up to record on the correct machine, the switch may be in the wrong position. He goes ahead and does the recording, and then without auditioning the tape, plugs it into the automation. A short while later it is called for on the air—Carelessness, sure, but it does happen and often.

TAPE HEADS

When the oxide on the tape wears

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Circle 19 on Reader Service Card

broadcast sound (cont.)

down the head, the gap opens or widens, and tape-to-head contact of the tape begins to show up in poor and erratic quality in the recordings, the heads need replacing. If the machine is the master recorder, replacement and realignment require extra care. It is not enough to have a good response curve on that particular machine—the tape will also be played on other station machines and should be compatible.

Make the head replacement with the correct heads (same model numbers that were taken off) and get them into the same physical position as the old heads. Use the gauges and other devices available to just about put the head into alignment. But use a standard NAB test tape and electronically align the playback head first. Use this as a standard to align the record head. Tones fed to the record amplifier should be at least 10 dB below program level to avoid problems with the internal equalizers.

The tape with tones recorded during the alignment process on the recorder should be played on at least one of the main station playback machines and the results noted. Ordinarily, this will be within specs. If it is

not, the head on the recorder may not be correctly aligned. This can sometimes happen when the equalizers needed much adjustment and especially if the playback equalizer was adjusted by mistake instead of the recording equalizer. If the tape is not compatible, go back and do the alignment over.

HEAD PHASING

On multi-track stereo recorders, it is easy to get the head leads mixed up and put on incorrectly so that one of the tracks is reversed polarity of the other track. This creates a phasing problem. Use special care in replacing the leads, and as a final check, play a recording made on the machine into an arrangement where the two channels are paralleled together into a monaural amplifier. If the two channels are out of phase, the signal will cancel and the monaural level will drop severely. This is the same thing the matrix does in the transmitter stereo generator to provide the compatible monaural signal, and the results you will get here are the same the monaural receiver will get.

COMPRESSORS

The booth may use a compressor between the mixer and the recorder. This calls for careful setting of the various levels. Use a sine wave tone of equal amplitude on both inputs of the stereo unit (mixer) and adjust all the levels throughout to correct values on the tone. This includes the compressor and recorder. For the test, disconnect the tie connection between the left and right compressors, since you need to make the adjustments correctly to both units. But consider the tone set up as preliminary; the system can operate differently on program material. Next, use a monaural record or full track monaural tape to feed a monaural program over both channels. The monaural signal will feed both channels equally. Try to select a program number that has plenty of activity and somewhat regular peaks. Now set the adjustments against this and lock the controls. The master recorder controls should not be operational and should be locked, even if there is no compressor. Once set up, the console vu meter should be used for production level monitoring.

SUMMARY

The recording booth is an important source of program material so its product's technical quality should be equal to that coming through the regular station equipment. But it won't stay that way unless a regular maintenance program is carried on and day-to-day problems corrected as they arise. ■



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● In the last two columns, we discussed visiting the site of a meeting you were asked to set up, and the a/v equipment you might need for the presentation requirements. Now, the day of the presentation has arrived, and the time has come to set up and run the show. A couple of hints might prove helpful.

First, and foremost, set up as long before the show as possible, preferably the day before. This will not only allow you the ease and comfort of being able to run cables without haste, but also to check again each piece of equipment after the setup is completed. It also will permit you to call your office for replacement in the event you did forget something or one of the pieces does not work.

Getting to the site early can give you time to check with the house men who will be setting the tables and

chairs in place to be sure all will be placed where you planned during your preliminary visits. Trying to get people to move chairs or tables or platforms or the lectern or the dais table after they have received their "final" instructions can be a hair-raising experience. Try to forestall this problem by getting there in time to check things out before it all happens.

For the setup, the screen is in place, the projection table (or tables) in position, the projectors lined up, and the auxiliary speaker put in place. The video monitors are set up, the audio and video tape machines located properly, and now the cables have to be put down. You can either think of this part of the operation in terms of systems (audio, video, projection) or in terms of location (cables to the front down the middle, cables to each side) and a.c. lines.

CABLES

Once the cables are down, try the systems out before you hide the lengths. Be sure the sound is clean, the remote control for the slide projector works and has plenty of slack in case the presenter decides to walk around with the "pickle" in his hand, and that there is power to all the units. The cables should be hidden under carpets or they should be taped down. If they are run behind chairs along the wall, be sure they cannot be pulled apart by a chair or table being moved.

When cables are interconnected with extensions, a half-twist or tape will keep the connections from separating. Cables under carpets should be tucked in far enough so they don't come out easily when people walk over them. The edges of the carpets should be taped down to the floor or to adjacent carpeting. Large connec-

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tors should be taped also, with enough tape to prevent anyone from tripping over the connection and pulling the cables out in the open.

Don't use masking tape or scotch-type tape. Electrical tape isn't bad, but you'll find that it works well around the connection, and sometimes to keep the cable on the floor, but not stuck to the carpeting. Paper-based tape, either white or black, is good for some things, but it's not effective to keep carpeting stuck down or cables stuck to carpeting. Use gaffer tape. It really sticks. It is used in stage work, and can be employed just about anywhere for almost anything. Try using brightly colored tape, in any event, to alert people that the cable and tape, and connection are there. Better slightly unsightly and safe than to have someone trip, fall, get hurt, sue, and, worst of all, pull the connection apart.

DRESS REHEARSAL

With all the equipment checked out and working fine, and all the cables safely in place, you should have time to go over the presentation itself. Start with the slide projector, for example. It's lined up so that both the horizontal (and vertical, if any) slides fit on the screen with no keystoneing and the

slides in sharp focus. Now is the time to put a blank slide in the projector aperture so that you can change drums without turning off the lamp and without having a big white light on the screen.

When setting up the film projector, either start with a take-up reel big enough to hold the first film, and then get a second take-up reel ready for the second, etc., or begin with a large enough reel to hold all the films. In this latter case, you can use tape to tie the end of the first to the beginning of the second, and so on. If the film projector you are using is a manual loading type, you deserve two extra points, because the films can be put on the projector with a minimum of disturbance to the crowd.

If you have an auto-load type, each film has to be run through the projector till the leader at the start goes through and the first film frame is cued up. (The same is true at the end of each film with the leader having to run until you can get the next film on. The best way to avoid this, of course, is to have all films tied on one long reel with blank in between. Where the film is to run through several short pieces, a second-and-a-half of blank space is sufficient. Where you have to

stop the machine, three seconds might be right.) Double check that each time a film has to be shown between slides there is a blank slide in the drum. This avoids the need to turn off the slide projector lamp for each film.

AUDIO TAPE RECORDER

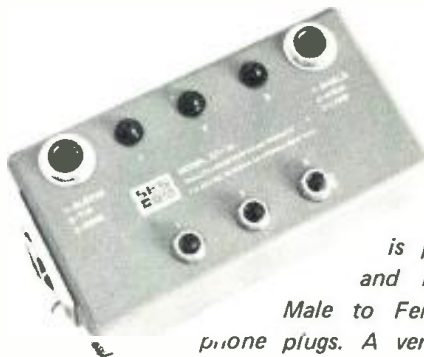
When considering the tape on the audio tape recorder, try to be sure that the reel has white leader between sections to permit tight cueing for each play. Otherwise, you can run each cut down and use white splicing tape (which you always carry in your "survival" kit) to mark, visibly, where each cut begins.

Regarding the video tape, if you have a player with a pause control, you are ahead in the start/stop department because you don't have the tape running back into the cassette each time. However, if there is a long slate-and-color bar run-down ahead of each spot, there is a problem. The same, although slightly less embarrassing, wait results each time you start the unit when there is a long black stretch between spots. Either the tape should be prepared without count-down or long black, or each start point should be located by index number on the machine.

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A good way to cue up either audio or video tape is to use a pair of headphones to hear the first sound. But first be sure you have disconnected the feed from the audience system. You are probably already wise to cueing the audio tape. With the video, it takes about three or four digits before the starting number to cue up the $\frac{3}{4}$ in. cassette on most players. With the $\frac{1}{2}$ in. tape, starting from "pause" rather than "stop" will effect a smoother beginning.

EMERGENCY EQUIPMENT

With all the films, tapes and slides ready to go, and all the equipment turned on and standing by, you're all set. So now, you can relax . . . and start thinking what to do in case something goes wrong. Spare lamps are at hand, spare take-up reels, scotch-like tape to "splice" film in case it splits during the showing, audio splicing tape, even extra audio take-up reels in case you have to switch audio reels and do not have the time to rewind the tape between plays—the same for $\frac{1}{2}$ in. video tape.

You also start thinking what to do in the event the hot lamp on the slide projector has to come out with slides on top. Perhaps it would be easier to replace the whole projector unit instead—just take off the drum, put the other projector up, switch lenses or have an extra one in the new projector, and put the drum back to the proper number.

WORK QUIETLY

Once the show is under way, you should try to work as quietly as possible. Replace film and reels, rewind tape, change cassettes, change slide drums, and so on, with a minimum of time between and with as little disturbance as possible. Try to work out the setup so that the show moves smoothly, professionally. Watch the drum to be sure when the last slide is coming up. Check the cueing of film and tape.

Make the presenter feel comfortable, confident that his a/v person is a competent professional doing everything to make the difficult chore of presenting a lot easier. When the show is over, turn off the slide projector which makes quite a noise while running in the fan position (unless, of course, you were smart enough to take the most quiet unit in the shop and it is one of the latest extra-quiet models.)

Don't rewind tape so the audience can hear it on the speaker. Don't try to rewind film if the meeting is still going on after the last of the audio-visual materials have been used. Leave the film tails-out, if necessary. It can

always be rewound later or back at the office. Wait to rewind audio or video tape, since the noise can be disturbing. Don't start moving or packing slide drums.

Leave the video cassette machine on until you have turned off the receiver/monitor. Otherwise, there will be a snowy screen and a hissing sound on the t.v. speaker. Leave the cables to be picked up after the audience has left so you don't run into them or trip them as they leave. A lot of things have to be done to pack your equipment, but wait so you don't louse up their meeting after you took so much pain to make it go so well. It takes as much professionalism to sit and wait (although impatiently) after your portion of the show is over, as it does to do the great job you just accomplished.

In the last three columns I've given you some hints on how to go about setting up an a./v. presentation. Preparation thinking is as important as the setup itself, and running the show. Emerson once said that skill to do comes of doing, and Voltaire said that common sense is not so common. Combine them and you become a professional a./v. specialist! Use your experience, learn from mistakes, and trust your common sense. And keep your mind alert. It's true that minds are like parachutes—they work only when open.

CORRECTION: On p. 31 of the July, 1976 issue, I made the statement, speaking of Motiva, Ltd., that their optical matrix slide registration method permits up to 49 images to be developed from a single 35 mm. slide. I have been informed that up to 121 images can be so developed. Sorry, Motiva! ■

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Mfr: Electronic Wattmeter Co.
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Mfr: Xedit Corp.

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Mfr: Ohm Acoustics Corp.

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Mfr: Rusound

Price: \$69.95.

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DIGITAL MULTIMETER



● Hand-held digital multimeter model 21 measures capacitance along with a.c. volts, d.c. volts, and resistance. The palm-sized instrument has four d.c. voltage ranges with 1mV resolution; four a.c. voltage ranges with 1mV resolution; four resistance ranges with 1 ohm resolution; and four capacitance ranges with 1pFd resolution. The unit features 0.27 in. led displays, 3½ digit readout, and simplified five step calibration. Battery operated.

Mfr: Data Tech

Price \$189.00.

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Mfr: Sound Workshop

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Mfr: Stanton Magnetics

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- Known simply as "The Lathe," this high quality precision unit has feed and depth systems which utilize a proven sample-and-hold approach to generate multiple bit, digital information as to the frequency and level content of the program material. This allows minute changes in pitch and depth to occur many times a revolution. The device also offers a digital L.P.I. readout, 150X Nikon microscope with vertical illuminator, quick change cutter head mount and saddle designed to accommodate both Westrex and Ortofon cutter heads, and $16\frac{2}{3}$ rpm turntable speed for CD-4 cutting. The Lathe includes a complete disc playback/calibration system and a computer designed isolation that eliminates external rumble. All functions are fully automated.

Mfr: L. J. Scully Mfg. Corp.

Price: \$42,000.

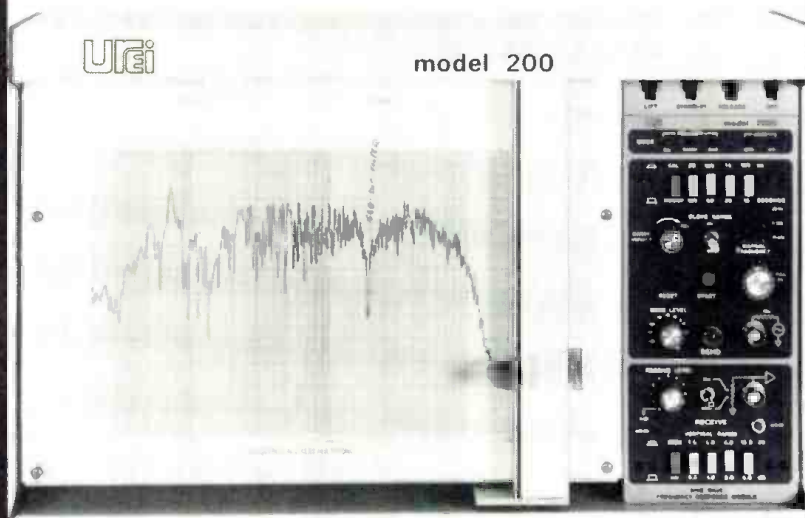
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It's an automatic audio frequency response plotter with features, accuracy, resolution and dollar value previously unobtainable (under \$2500.00!) We took a basic Hewlett-Packard X-Y plotter and modified it to accept UREI audio analysis plug-in modules. The standard Model 200 shown below includes a Model 2000 plug-in, making it an automatic sweep frequency generator and receiver, featuring Slope Sense*, which insures that steep amplitude excursions will be accurately traced without the use of very slow sweep rates. The Slope Sense circuit automatically slows the sweep rate when rapid amplitude changes are encountered, and then resumes normal rate. The Model 200/2000 makes 20 Hz to 20 kHz response plots with 0.05 dB resolution and a dynamic range of over 60 dB on standard 3 cycle semi-log paper, K&E audio paper or DIN standard paper. Vertical scaling is changeable from centimeters to inches from the front panel. A number of accessory plug-in modules are currently being developed which will expand the Model 200's capability to plot other audio parameters. (UREI and Hewlett-Packard quality of course.) Available from your UREI dealer.

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STEREO/MONO AMPLIFIER

● Designed for use in bi- and tri-amplified systems as a tweeter or horn driver amplifier, Model 100 stereo/mono power amplifier can also be used for driving electrostatic or conventional headphones. The unit offers clipping indicators, simple mono/stereo switching capabilities, Cannon style input connectors, and 8-pin octal type connectors for input matching transformers. Each led clipping light is driven by a 3-transistor one-shot circuit which lights the led for a flash whenever the amplifier is clipped.

Mfr: BGW Systems

*Price: With standard 1/4" jacks: \$319;
with Cannon: \$339.*

Circle 83 on Reader Service Card



SPRING REVERB

● Bass control and quasi-parametric midrange control, permitting stepless adjustment of a ± 12 dB equalization range, are offered in Model 111B spring reverb. The unit has continuously variable control over center-frequency and bandwidth. A "floating threshold" limiter minimizes spring twang and provides protection from overload. The reverb has line-level balanced outputs and smooth four-spring per channel sound. The module measures 19 x 3 1/2 in.

Mfr: Orban/Parasound

Price: \$695.00.

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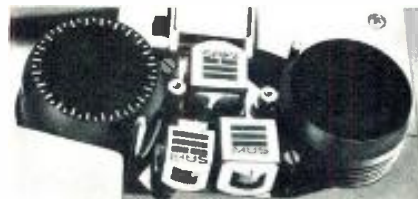


MINCOM REPLACEMENT HEAD

● Manufactured in hot-pressed ferrite with glass-bonded gaps, a new replacement head for Mincom recorders may be had in all track formats. The head is plug-to-plug compatible with the original metal head used in the recorder. The manufacturer claims a life expectancy for the new head of ten times that achieved by the old metal head.

Mfr: Saki Magnetics

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CASSETTE DUPLICATOR

● High speed Model Super C-32 two-channel, three-slave duplicator is claimed to have the capacity to produce three C-60 cassette copies every minute. Functioning from synchronous motors, the unit operates at sixteen times the customary speed.

Mfr: Pentagon Industries

Price: \$1,295.

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16-24-TRACK RECORDER



● A control module which provides all the channel and tape transport functions, including the automatic rewind, and which may be remotod through a cable is featured on APD 1600 16- or 24-track recorder. The unit has phase locked dual capstans, closed loop tape drive system and reel servo systems. Variable speed control, in addition to the usual 15 and 30 in./sec. speeds, electronic braking, and easy access for servicing are also included. An accompanying module provides transport motion controls when the remote control is used at the console.

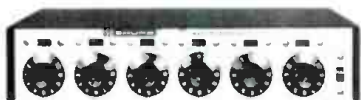
Mfr: Bouse Mfr. Co.

Price: 16-track: \$18,750;

24-track: \$28,750.

Circle 87 on Reader Service Card

ADD-ON MIXER



● Up to six additional low impedance, balanced microphone inputs switchable to line level may be added to a sound system through Model M677 "slave" mixer, designed to be used in conjunction with other products from the same manufacturer. When used with Models M67 and M68, the unit permits the stacking of mixers as well as adding two additional mic or line level inputs over those available when stacking two four-channel mixers. Used with an SE30 gated compressor/mixer, the unit can convert the three-input system of the compressor to a nine-input mixer. When combined with M63 Audio Master, a six-channel microphone mixer results, with flexible equalization, 600-ohm line output, vu meter, and headphone monitor. In combination with the M610, M677 provides 6 inputs plus an octave graphic equalizer.

Mfr: Shure Bros.

Price: \$181.20.

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PORTABLE AUDIO ANALYZER

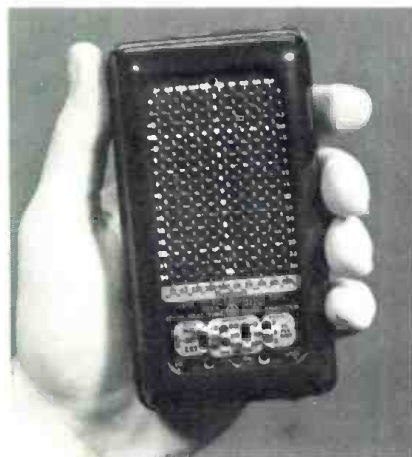
● Small IE-10 octave band equalizer includes a battery operated hand-held real time audio analyzer and comes with a companion pink noise generator, IE-20. The equalizer features ten second order Chebyshev filters on ISO octave frequency centers, covering a range from 22 Hz to 22 kHz. The led display gives a point by point graphic readout; a separate USASI standard "C" curve filter provides a flashing, broadband reference point of true dB-SPL on the right side of the led display. A selectable 10 dB per step, 80 dB input range gives a zero reference line of 60 to 140 dB-SPL. The display range is also selectable in 1, 2, or 3 dB steps, yielding a dynamic display range of 16, 32, or 48 dB. Model IE-10 has a built-in condenser microphone plus an external input for an external microphone. IE-20 pink noise generator is also battery powered.

Mfr: Ivie Electronics

Price: IE-10: \$487;

IE-20: \$147.

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thin vocals
your bland
instrumentals
your dry
mono tracks



Now relax, playfully invite your muse, and transform these tracks, adding body, stereo perspective, flanging, and a host of other time-base effects. Since Lexicon introduced digital delay over six years ago, most studios have come to depend on it at least for doubling and slap. Now, the stereo 102-S with the new VCO module* produces many other effects, including more natural double tracking, flanging, vibrato, time delay panning, extreme pitch modulation, and signal transformation for special effects. Of course, you can also use the two channels for completely independent processing.

The Lexicon Delta-T has earned an enviable reputation for its 90 dB dynamic range, impeccable audio quality, high reliability, and functional modularity. All this is retained in the new 102-S, while two channel operation, finer delay steps (3 ms), and the VCO have been added. And the 102-S is economical. Its totally modular construction allows you to start with a bare bones mono system and expand later as needs and budget grow. We'll help you define the configuration you need to get started. Call or write Lexicon for further information.

Write on your letterhead for AN-3, *Studio Applications of Time Delay*. A 30-minute demo tape is also available for \$1 in cassette, or \$5 on 7 1/2 ips/2 track tape.

*The new VCO module also fits any 102-B or C mainframe to enhance its time-base signal processing capability.

Lexicon

60 Turner Street
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(617) 891-6790

Circle 45 on Reader Service Card

products & services (cont.)

HEADPHONE MONITORED DECK



• Stereo and mono headphone monitoring with an independent gain control are provided with a signal electronics unit giving line-in/line-out operation for Studio 8 transportable or console machines. Four further controls permit adjustment of input and output levels on each channel separately.

Mfr: Ferrograph Co. Ltd.

(Elpa Marketing)

Circle xx on Reader Service Card.

EXPANDABLE INPUT AMPLIFIERS

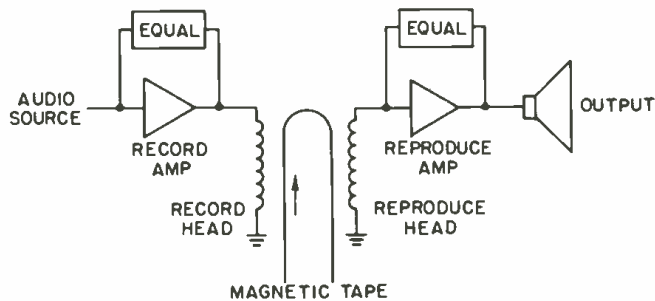


• Two new models, MS-252, a 25-watt unit and MS-752, 75-watt amplifier offer expandable input options. The basic line amplifiers, identical in function and size, have built-in tone compensation and program input volume controls. Electronic mute control of the microphone channel is included, with the capability of accepting up to two additional plug-in modules for greater input flexibility. A varied selection, according to need, of plug-in accessories is optionally available. Price varies according to the complexity of additions ordered. Frequency response is ± 1.0 dB, 40-15,000 Hz.

Mfr: McMartin Industries

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The Why and How Of Equalization

Faithful reproduction of sound requires adjustment of power versus frequency response through voltage of flux regulation.

IT HAS BECOME apparent over the years that there is a need for a straightforward, but simple, explanation as to why equalization is needed, how it performs its function, and what curves (I, ϕ, e) vs. frequency can be expected at various locations in a system. Too often, people in the audio business, including on occasion, some engineers, use the term *N.A.B. equalized*, and do not fully understand the significance or the usefulness of the term. This article is an attempt to simplify that explanation.

In the recording and reproduction of audio (music, voice), equalization is used in both the recording and reproducing processes. Recording and reproduce equalization, in simple terms, is the process of modifying the frequency response of the recorder and reproducer to obtain the best signal-to-noise ratio while maintaining a flat voltage *versus* frequency response. The mathematics involved can become quite complicated when head loss, tape losses, tape-to-head contact losses, and a variety of other losses are taken into consideration. It is not in keeping with the purpose of this article to pursue all of these; it is our intent to present an overall picture of how equalization affects what must be put on the tape, and how it is retrieved.

N.A.B. EQUALIZATION

The large majority of tape reproducers, with exception of some European units, utilize N.A.B. (National Association of Broadcasters) equalization. This implies that magnetic tape recordings made are to be compatible with

these units. For the purpose of keeping this article relatively compact, equalization referred to here will be for 15 in./sec. recording and reproducing. This is the most commonly used tape speed in studio work. However, the general information is applicable to any format.

In actual fact, there could be a different set of equalization parameters for every tape on the market. This obviously is very impractical, so the N.A.B. has devised an optimum set of equalization standards. Basically, equalization standards are written around the reproducing process, because the customer's reproducer is where the tapes are to be played. Manufacturers of these reproducer units conform to these specifications.

REPRODUCE EQUALIZATION

Reproduce equalization may be specified in either one of two methods; one being the voltage vs. frequency response of the reproduce amplifier and the other being the flux vs. frequency response of the reproduce system. In reality, both methods are correct; either can be used to define the same system.

FIGURE 1 displays graphically what these specifications look like for 15 in./sec. recordings. Curve (A) in FIGURE 1 shows the output voltage of the reproduce amplifier with respect to a constant flux level input to the reproduce head. This curve can be plotted for any reproduce system by utilizing a flux loop input or a reference tape with all tones recorded at a constant flux level. It can be calculated for correct values from the following formula:

$$\text{NdB} = 20 \log_{10} WT_1 \sqrt{\frac{1 + (WT_2)^2}{1 + (WT_1)^2}}$$

where NdB is the relative output level in dB, $W = 2\pi f$, f being the frequency at which the calculation is being made. T_1 and T_2 are the time constants of the N.A.B. equaliza-

tion. For a tape speed of 15 in./sec., $T_1 = 3180 \mu\text{sec.}$ and $T_2 = 50 \mu\text{sec.}$ and the crossover frequencies are equal to:

$$f = \frac{1}{2\pi T_1} \qquad f = \frac{1}{2\pi T_2}$$

$$f = 50 \text{ Hz} \qquad f = 3.18 \text{ kHz}$$

Utilizing the above formula, a graph can be drawn and the actual measured values can be compared to the calculated values.

VOLTAGE VS. FREQUENCY

The other method of showing the reproduce characteristics is to plot the voltage vs. frequency of the reproduce

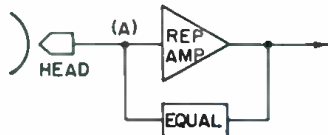
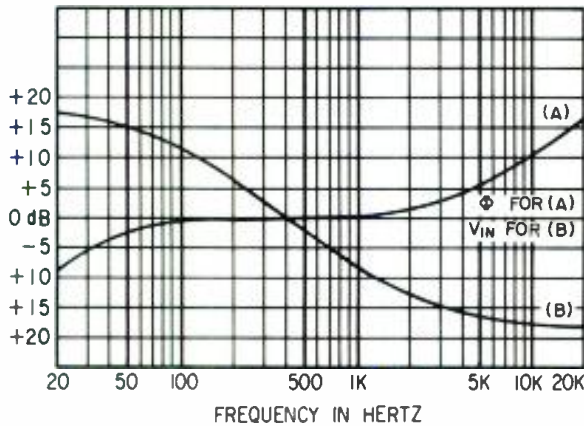
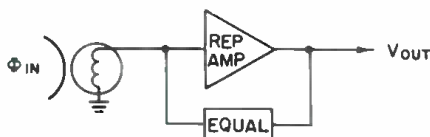
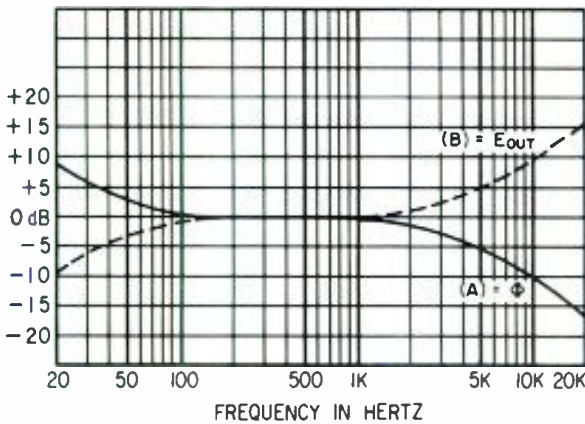


Figure 1. (A) Output voltage of an N.A.B. reproduce amplifier with constant flux input to head. $NdB = 20 \log_{10} WT_1 \sqrt{\frac{1 + (WT_2)^2}{1 + (WT_1)^2}}$ For 15 in./sec. recording

$T_1 = 3,180 \mu\text{sec.}$ $T_2 = 50 \mu\text{sec.}$ (B) Reproduce amp output voltage vs. frequency with constant input voltage. Amp equalized for 15 in./sec. N.A.B. operation.

Figure 2. Zero dB ref. line = ϕ to produce voltage (B) or voltage produced by ϕ (A).



amplifier with a constant voltage input. Refer again to FIGURE 1. If a constant voltage vs. frequency were applied to point (A) of FIGURE 1, then the output voltage vs. frequency would look like curve (B). In other words, this is a plot of voltage gain of the amplifier at specific frequency points when the feedback network of the amplifier corresponds to the two time constants previously shown: $T_1 = 3180 \mu\text{sec.}$ and $T_2 = 50 \mu\text{sec.}$

It is obvious from curve (B) that in order to produce an output voltage that is flat with frequency variations, the input voltage must then be the inverse of this curve (B) or $\frac{1}{N.A.B.}$ equalization curve.

A reproduce head is nothing more than a small generator and, therefore, must follow *Faraday's Law*:

$$e = N \frac{d\phi}{dt}$$

Thus, the reproduce head acts as a differentiator and the reproduced signal is actually the derivative of the recorded flux (ϕR) with the recorded flux being proportional to the record current. If ϕR (recorded flux) = $K_1 I \sin Wt$, then e (output volt.) = $K_2 I \cos Wt$.

If these formulas were pursued to their end conclusions, they would indicate:

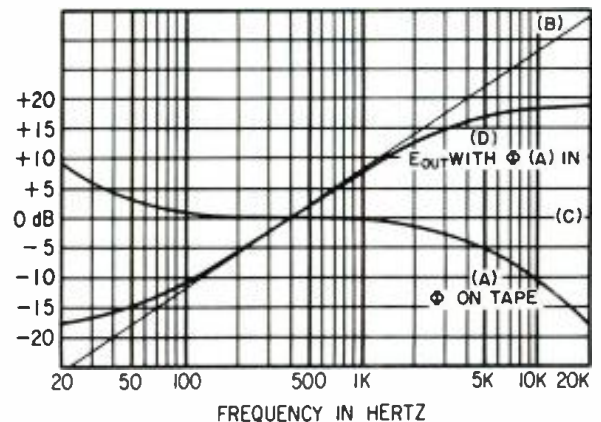
1. The output voltage is a function of the record current.
2. The output voltage of the reproduce head is proportional to the frequency and rises at 6 dB/octave.
3. The change from sine to cosine indicates that the record current and the output voltage are 90 degrees out of phase with one another for corresponding points on the tape.
4. The output voltage will increase linearly with frequency for a constant level of recording current (with the exception of losses).

Utilizing this information, we can show graphically what the flux pattern vs. frequency on the tape must be made to look like in the record process.

REQUIRED OUTPUT VOLTAGE

Referring to FIGURE 2, the zero dB line in one case is the relative flux level to produce the voltage vs. frequency curve (B). This should be recognized as the N.A.B. flux frequency response graph for a reproduce amplifier. This is not the output voltage we require. The required output voltage is again the zero reference line or flat voltage vs. frequency.

Figure 3. (A) ϕ vs. frequency recorded on tape. (B) Output of ideal head with constant ϕ vs. frequency input. (C) Constant flux ϕ to produce curve (B). (D) Output of head produced by ϕ (A).



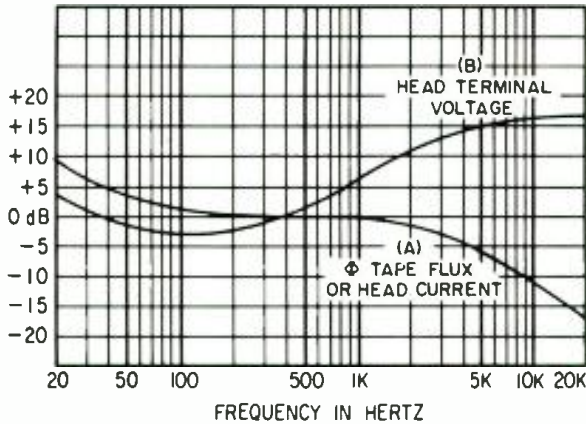


Figure 4. (A) ϕ tape flux or head current. (B) Head terminal voltage.

Let us look at 20 Hz. The output voltage with a constant flux input is 8.61 dB lower than required. This can be corrected by lifting the flux level by 8.61 dB. At 100 Hz the output voltage is 0.966 dB too low with a constant flux input. Again, if we lift the flux level 0.966 dB, we have a flat output. On the other end of the graph, the output voltage is 16.07 dB too high. A decrease in the flux level of 16.07 dB would again return us to the reference line. This can be done at all frequencies and would show us the flux pattern required to produce a flat output voltage vs. frequency, or the curve (A).

At this point, it should be easy to show graphically that the output of the reproduce head is indeed the inverse of the reproduce amplifier equalization when the input flux is that shown in curve (A) of FIGURE 2.

In FIGURE 3, let the zero dB reference line again be a constant flux vs. frequency. If, as we have assumed, we have an ideal reproducing head, then curve (B) would be the output voltage of that head, rising at 6 dB per octave. This flux level-to-head-output voltage will, in our ideal head, hold true at various flux levels.

FLUX LEVELS

Curve (A) represents the actual recorded flux levels on the tape being reproduced. If we look at the difference between the actual flux level (A) and the constant flux level (C) and knowing that these differences will hold true for the voltage curves as well, we can plot curve (D). For example: at 20 Hz, the actual flux is 8.61 dB higher than our constant flux level. Therefore, the output of the head at 20 Hz would be 8.61 dB higher than that produced by the constant flux output. Again, at 20 kHz, the actual flux level is 16.07 dB lower and the output voltage of the head is 16.07 dB lower than that produced by our constant flux level. In this manner, curve (D) may be generated; it is, in fact, inverse of the N.A.B. equalization for reproducing, as previously stated. What remains is the process of recording these flux levels on the tape. If one analyzes curves (A) and (D) of FIGURE 3, it becomes apparent that the very familiar formula $e = N \frac{d\phi}{dt}$ is graphically represented. Curve (D) is indeed the differential of curve (A).

A recording head, in so far as the signal source is concerned, is basically an iron core inductor with a gap in the core. Voltage applied to the windings creates a current in the windings and a flux is created in the core, proportional to the current. The tape bridging the core gap completes the flux path of the core. The flux pattern left on the tape, or *remanent flux* ϕ_R , is proportional to the signal current in the head. Each magnetic particle retains

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the last state of magnetization to which it was subjected as it left the gap. The actual recording of flux on the tape occurs at the trailing edge of the gap.

Since the head current is proportional to the remanent flux, a graph of head current vs. frequency would look exactly like the previous graphs of recorded flux vs. frequency, not taking into account the losses of the recording system.

The record current then can be defined as $I_{rms} = \frac{E_{rms}}{\sqrt{X_L^2 + R^2}}$

since we already know what a graph of the head current looks like. What we must plot is a graph of the voltage required at the head terminals to produce this current. The formula becomes $E_{rms} = I_{rms} \times \sqrt{(W_L)^2 + R^2}$, and can be used to define the voltage required at any given frequency.

Referring to FIGURE 4, curve (A) is a curve of recorded flux or head current. If some current value, say, 1 milliamp, is assigned to the zero cosine, then a current can be calculated for any point on the curve. (In this case, we are interested in the head current.)

$$dB = 20 \log_{10} \frac{I'}{I_{Ref.}}$$

$$dB = \log_{10} \frac{I'}{I_{Ref.}} = \text{antilog}_{10} \frac{dB}{20} =$$

$$\frac{I'}{I_{Ref.}} = (I_{Ref.}) (\text{antilog}_{10} \frac{dB}{20}) = I'$$

where $I_{Ref.} = 1 \text{ mA}$ and $dB = \text{value read from graph}$.

HEAD VOLTAGE

In order to construct the graphs of FIGURE 4, head characteristics must be known. The head used in this

example was a 1-inch, 8/T head from an Ampex MR-70 recorder. When checked on a Hewlett Packard universal bridge, it displayed a d.c. resistance of 8.2Ω , and an inductance of 5.04 M Henries. The impedance of the head can be calculated at any frequency from this data using the formula:

$$Z = \sqrt{(WL)^2 + R^2}$$

For example look at 400 Hz.

$$Z = \sqrt{(WL)^2 + R^2} =$$

$$\sqrt{[(2) (\pi) (400) (5.04 \times 10^{-3})]^2 + (8.2)^2}$$

$$= \sqrt{(12.67)^2 + (8.2)^2} = \sqrt{160.45 + 67.24} =$$

$$\sqrt{227.690} = 15.089\Omega$$

Using this data, head voltage at any frequency can be found using the formula: $E_{rms} = (I_{rms}) (Z)$. If, as earlier stated, we desire to have 1 milliamp of record current at 400 Hz, we can find the required voltage.

$$E_{rms} = (I_{rms}) (Z) = (1 \times 10^{-3}) (15.089)$$

$$= 15.089 \times 10^{-3} \text{ volts rms}$$

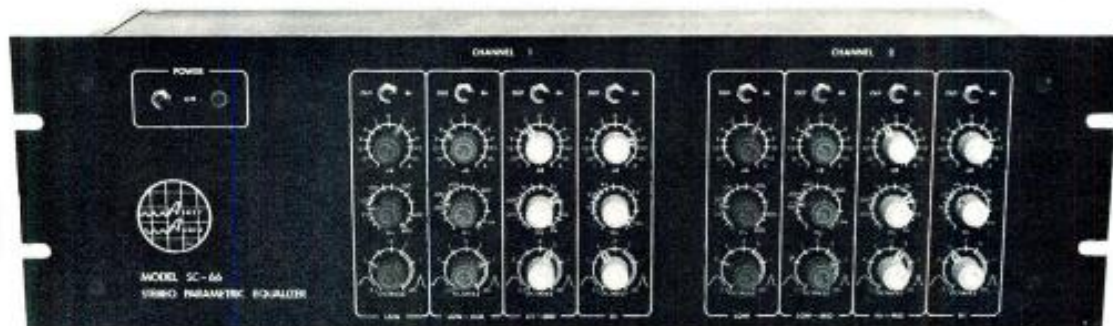
Using this approach, a graph of head terminal voltage vs. frequency can be constructed. The level at 400 Hz can be used as a reference (0dB). For the MR-70 head used as an example, it is the curve (B) of FIGURE 4. It can be seen that for any given set of head characteristics, the driving voltage will differ.

We would like to make it clear once again, at this point, that head loss, spacing losses, etc., have not been accounted for. They would differ for variation in tape, heads, duplicating speeds, and other system parameters. It is hoped, however, that we have presented enough information to help the reader understand basically what the overall process is and how it works. ■

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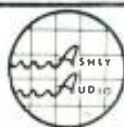
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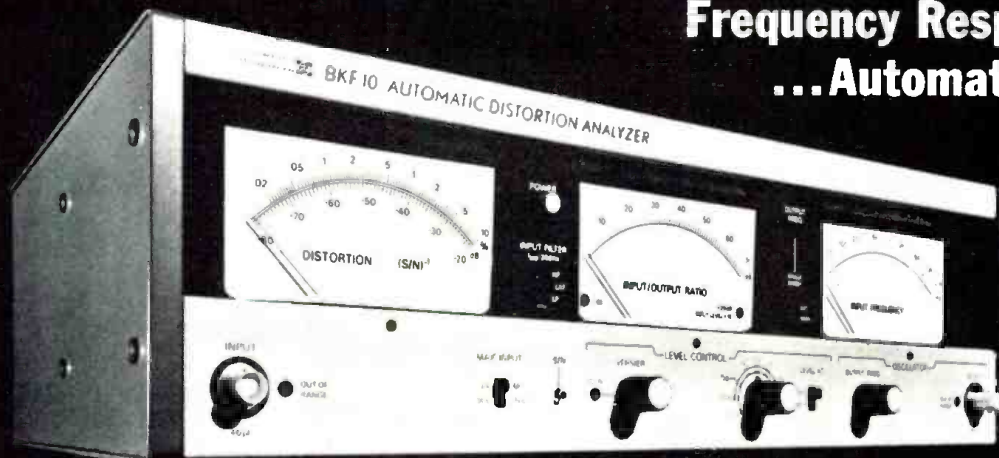


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The New Breed of VU Meters

Fast response, easy reading, characterize the new led vu meters.

BEFORE WE GET involved with the new led (light emitting diode) vu meters, let's first discuss the term *vu*. *Vu*, volume units was developed in April, 1939 by the Bell Telephone Labs and Columbia Broadcasting System (CBS) with National Broadcasting Company (NBC). The volume in *vu* is numerically equal to the number of decibels (dB) which expresses the ratio of the magnitude of the waves to the magnitude of the reference volume. Volume units, like decibels, are logarithmic and involve a power ratio. Therefore, if they are used to measure a signal (voice or music) a reference must be established. The standard reference for the volume unit is one milliwatt of power dissipated across 600 ohms of resistance. Now we can express the number of *vu*s with the equation

$$N_{vu} = 10 \log \frac{P}{0.001}$$

where *P* represents the rms power of the signal to be measured. If *P* is equal to one milliwatt (1mW), the ratio in the equation is unity—therefore, making *N_{vu}* equal to zero. Because of this, circuits operating with 1mW are said to be at zero reference, or zero *vu*. So when *P* exceeds 1mW, values of *N_{vu}* are positive; for values of *P* less than 1mW, *N_{vu}* becomes negative.

Since 1mW of power across 600 ohms corresponds to 0.775 volts across the same value of resistance, the equation can be modified to

$$N_{vu} = 20 \log \frac{E}{0.775} + 10 \log \frac{600}{R}$$

in which *E* is the rms signal voltage and *R* the resistance across which the signal voltage is measured. The values 0.775 volts and 600 ohms are, respectively, the voltage and resistance references for *vu* measurements.

The *vu* meter must conform to all specifications on ANSI Standard C16.5-1954 entitled "American Recommended Practice for Volume Measurements of Electrical

Speech and Program Waves." All *vu* meters employ either TYPE A scale for recording applications, or TYPE B scale, which emphasizes percent modulation for broadcast use (FIGURE 1). The meter reading is zero *vu*, or 100 per cent, with application of 1.228 volts across a 3,600 ohm resistor in series with the *vu* meter. This reading represents 4 dB above one milliwatt into 600 ohms. In accordance with Standard C16.5-1954, all *vu* meters must have response time to a step change of 0.3 second, ±10 per cent. Overshoot is 1 per cent to 1.5 per cent. Calibration follows circuit conditions as defined in the Standard.

When a *vu* meter is used on a conventional 600 ohm line, a constant impedance attenuator is used to match the meter's impedance (in series with 3,600 ohms) with the 600 ohm line. The resistor is usually built into attenuators intended for *vu* meter use. FIGURE 2 shows the standard *vu* meter as used with 600 ohm lines.

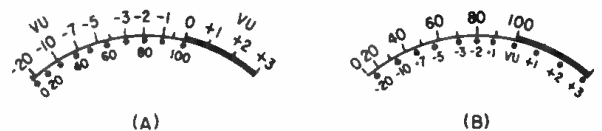
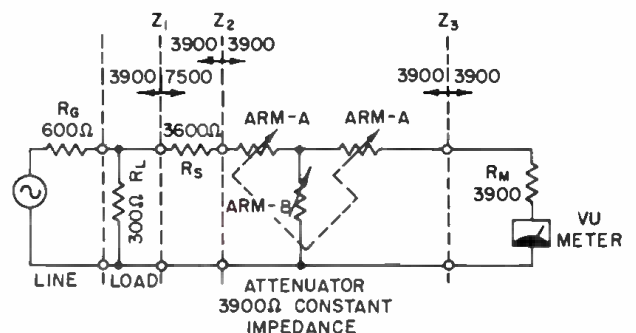


Figure 1. *Vu* meter scales. (a) Type A scale. (b) Type B scale.

Figure 2. Circuit of *vu* meter for operation on 600-ohm lines.



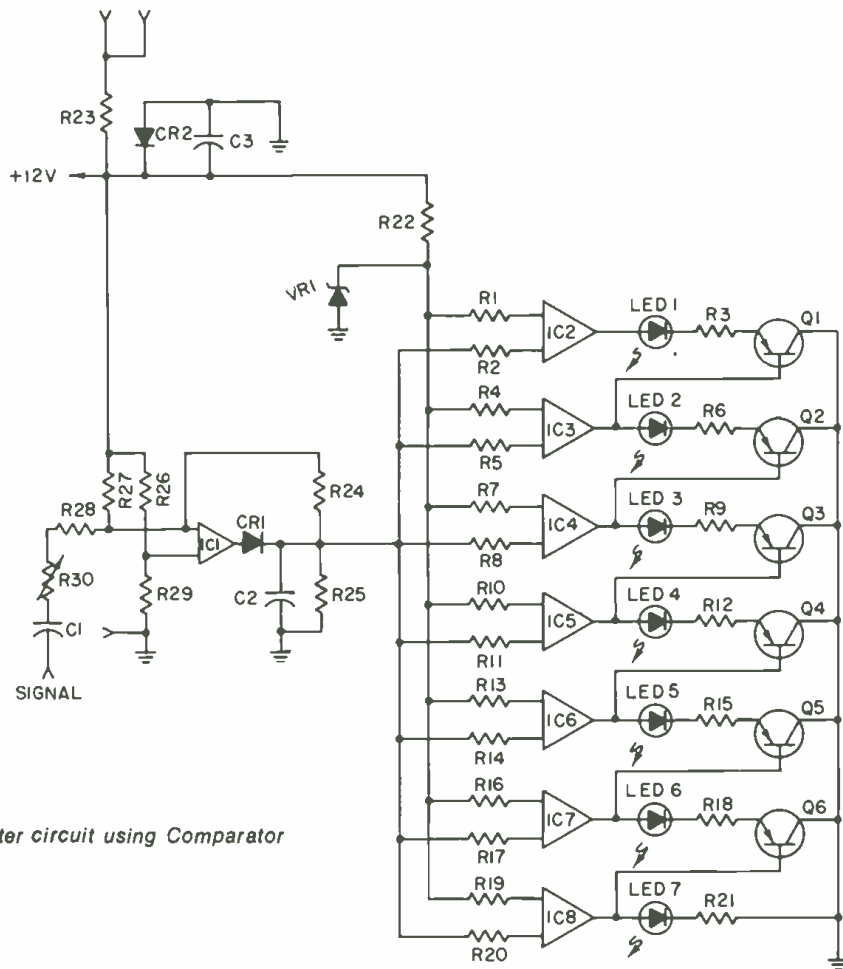


Figure 3. Led vu meter circuit using Comparator Principle.

LED VU METER

With the ever growing field of solid state technology, we have a vu meter which has no moving parts. The meter uses leds to represent the vu meter scale. There are some advantages over the conventional vu meter in that it can respond much faster to the short term signal peaks. Also there is the elimination of inertial response limitations and wearpoints. The result is a meter capable of being read at greater distance without excessive size.

The led vu meter works on the *Comparator Principle* which is basically simple. In the led vu meter circuit diagram (FIGURE 3) one comparator (IC1) is connected as a conventional peak detector, charging C2. The amount of charge time is limited by the output impedance of IC1 and the size of C2. Discharge time is controlled by R25 and the parallel combination of R2, R5, R8, R11, R14, R17 and R20, thus determining basic time constants for the meter. R23 and C3 form a decoupling circuit for any switching transients produced in the circuit. R22 and VR1 form a regulated voltage standard for the device. R3, R6, R9, R12, R15, R18 and R21 limit current through the light emitting diodes (leds). Led 1 through led 7, which are (in a volume unit (vu) meter) labeled -15 through +3 vu as shown in FIGURE 4.

Application of the led vu meter is as follows: R1, R4, R7, R10, R13, R16, R19 set an equal current level into each current-sensitive comparator, IC2 through IC8, determined by the voltage of VR1 and the size of the resistors. This assures that each comparator will trip at the same operating point for maximum accuracy. When the signal applied reaches sufficient amplitude to force current through R2 in excess of that through R1, IC2 output will go positive and conduct current through led 1, R3 and

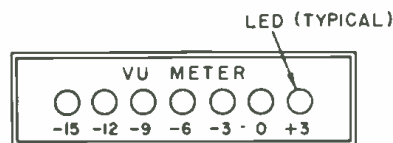


Figure 4. Led vu meter face.

transistor Q1 which is held on by the low output of IC3. Led 1 then lights and indicates a -15 vu signal level. As the signal increases still further, IC3 output goes positive, turns off Q1 and led 1 and turns on led 2, indicating the next higher signal level. The remaining stages operate in the same manner with increasing signal level. The last stage (IC8) remains on with large signal levels, thus indicating an overload.

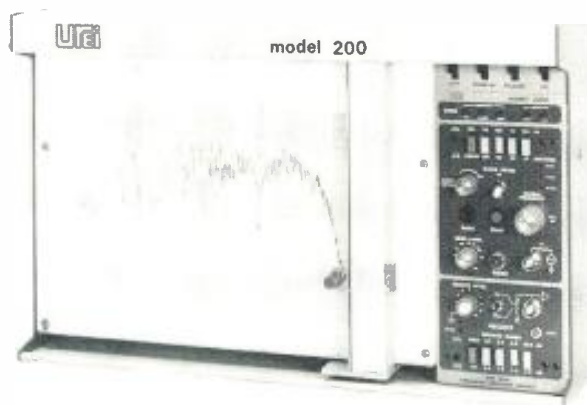
In the led vu meter just discussed, we have seven leds. However, there are others with more leds for a wider scale, using the *Comparator Principle*.

The led vu meter has a couple of disadvantages. It doesn't indicate the loudness of the program and can't read the rms of the signal. The conventional vu meter is still necessary, enhanced by the led vu meter. ■

References:

- Bernstein, Julian L. *Audio Systems*. John Wiley & Sons, Inc., 1966.
- Weston Instruments, Application Data A-4800-1, May, 1950. Pulse Dynamics Mfg. Corp., Technical Data on M-241 led meter.
- API Instruments, Bulletin 0514-PB4, February, 1975.

The UREI Model 200 Automatic Response Plotting System



The UREI Model 200 Automatic Response Plotting System.

UP TO NOW, a practical system for quick hard copy frequency response testing has been something either not available or priced out of the reach of most. There have been cathode-ray tube-faced analyzers for some time now, and they could be interfaced with an x-y plotter for a permanent copy—or a Polaroid camera could be used on the c.r.t.

In either case, a lot of money and bench space is required if this method is elected.

ENTER UREI

The UREI Model 200 combines in a single compact package a Hewlett-Packard servo-driven x-y plotter and an automatic sweep generator with following receiver that covers the 20-20,000 Hz audio band. UREI has designed the plug-in module that fits the x-y frame. This module contains all the audio generator and drive electronics. The module itself is designated as Model 2000 and it is expected that the future will see other modules from UREI.

WHAT THIS SYSTEM DOES

This first module makes the Model 200 system into an

automatic sweep frequency generator and receiver with variable sweep speeds.

In an x-y plotter used for audio measurements, the horizontal (x) movement is frequency, while the vertical movement (y) is gain. The Model 200's electronics drive the servo motors that control both motions. A pen attached to a carriage can thus trace onto paper a direct record of both the x and y movements it is directed to make.

The ingenuity of this system is that it uses a standard paper that is readily available in art supply stores—K & E regular three cycle semi-log paper. But you are not even limited to this paper. The electronics are calibrated for both inches and centimeters, so you can also use DIN standard paper as well.

The paper fits onto the platen of the plotter easily, and is readily adjusted and aligned into place (more on this presently). Once into place, a switch activates an electrostatic hold down system that locks the paper from movement, yet permits ready removal when the tests are finished.

THE PLUG-IN MODULE

As mentioned, the plug-in module contains all the



Figure 1. The face of the Model 2000 plug in module. The apparent knob directly below the word send at the center of the unit is actually a knurled screw that secures the module into the frame.

electronics for the system. As shown in FIGURE 1, the face is divided into three sections. At the top, five leds indicate what the switches in the lower two sections have selected.

The larger section is the send section or generator. The five push buttons toward the top serve a dual purpose. With the left-most button raised, the remaining buttons select the sweep speed of the generator and plotter. You can select total sweep times of 15, 30, 60, and 120 seconds.

What this means is that a component under test that is connected to both send and receive sections will have the total 20-20,000 Hz test done in the time selected.

Why are there four speeds? The faster the sweep, the more the pen will tend to gloss over subtle changes in level. For some systems under test, this is not a problem. A power amplifier, for example, does not normally show steep sudden changes in response, so the fast sweeps could be used.

They can be used even under sharp transient slope testing because a special *slope sense* switch located just below the sweep selector switches lets you have your cake and eat it too. This switch activates an automatic rate sensing circuit and control, which ensures accurate tracing of steep amplitude excursions without the need for the slow sweep speeds. The circuit automatically slows the sweep rate when rapid amplitude changes are encountered and resumes normal sweep rate following the excursion.

SEND SECTION

Let's get back to those five pushbuttons at the top of the send section. When the left-most button is depressed, this becomes a calibrating system. The remaining buttons will then select a specific frequency and move the plotter to that position. The switches will select 20, 100, 1k, or 10 kHz. Thus the exact alignment of the pen and paper can be checked with precision.

Other controls on the send section include a sweep vernier, which when depressed activates an ability to extend the switch selected sweep time by up to ten times. You sometimes want very slow speeds, as when checking

Figure 2. The frequency response accuracy of the unit. The paper must be carefully aligned for perfection, but with the electrostatic holddown system, this is easily accomplished

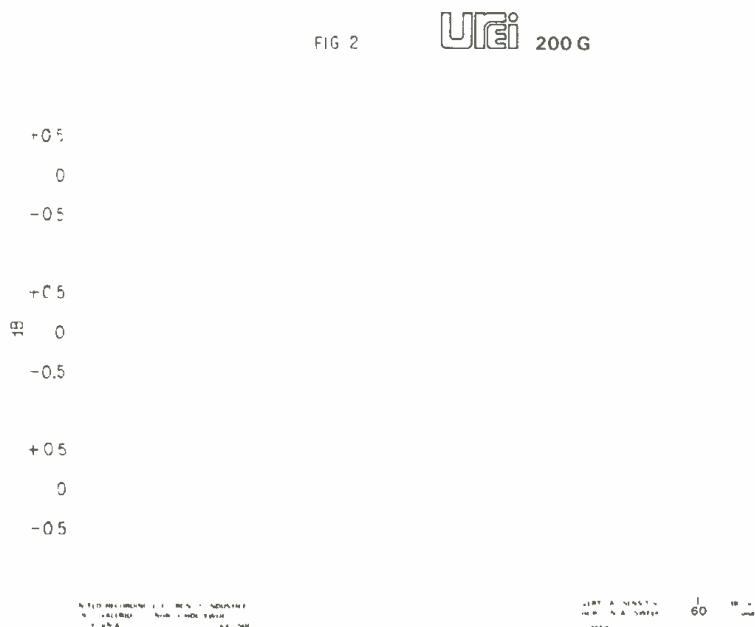




Figure 3. A tracing of 18 dB notch filters as provided by the UREI Feedback Suppressor. The curves have been drawn with the slope sense of the Model 200 on (A) and off (B). Sweep time was 30 seconds.

a tape recorder. If you are feeding the generator into the deck and pulling the resultant output from the tape off the playback system, there will be a time error due to the effect of the record and play heads. Since the plotter system is time controlled rather than frequency controlled, the resultant pen tracing would be transposed slightly horizontally.

In practice, however, the use of a 60 second sweep even at a tape speed of 7½ in./sec. will produce a negligible offset.

The variable sweep speed is useful if other than the internal 20-20,000 sweep is used. It makes possible a synchronizing of the plotter to the test tape or disc.

There are more controls on the send section. At the lower center right, when activated by pulling it up, a manual frequency control will serve to drive the entire system manually over the full frequency range. This permits a "dry run" to be easily accomplished. Of course, you will only know what frequency you are at while turning this knob by looking at the previously calibrated positioned paper and the position of the pen above it.

The final send control at the lower left is the output gain adjustable from -50 dBm to +14 dBm. Output is via a BNC-type connector.

THE RECEIVE SECTION

The receiver portion contains an input gain control and a switch to select loading of the unit under test by either 50k or 600 ohms. Input is via another BNC-type connector. Another set of five pushbuttons selects the vertical range of the plotter. With the left-most button down, the system is calibrated in inches; up it is calibrated in cm.

You will select according to the paper you are using; our tests were with the K & E inch calibrated paper. So a choice exists among having one inch of paper (and the pen's vertical motion) equal 1, 2, 5, or 10 dB. You can well imagine that if one inch equals 10 dB, a tremendous amount of subtle detail can be examined. Also, broad signal-to-noise measurements can be made at this setting.

With the left-most switch raised, the other selectors choose 0.5, 1, 2, and 4 dB per centimeter.

A small button toward the right center of this receive section raises the input gain by 10 dB while depressed. It's a momentary hold button and can be used for checking vertical calibration at any time.

LAB TESTS

A wide variety of components were put under test by this instrument to see its versatility. Some of the graphs it can draw are illustrated. But first, FIGURE 2 was drawn by taking the send signal and feeding it directly to the input receiver. UREI specs the system as ±0.5 dB over the entire 20-20,000 Hz range. Our graph shows it as well within those parameters. The graph has been drawn at three different levels to show that the unit is not level sensitive in its frequency response flatness.

Calibration stability is stated to be ±0.25 per cent/24 hours. We haven't the facility to measure stability much more than that, so can only state that our sample is also well within those parameters.

Total harmonic distortion of the sine wave signal from the generator is less than 1 per cent at any frequency or level up to +10 dBm. At mid band frequencies it is well under 0.35 per cent.

The ability of the unit to follow complex wave forms with and without using the slope sense control is demonstrated in FIGURE 3. As can be seen, this unit is well designed for complex curve tracings of graphic equalizers etc.

The unit comes with H-P supplied blue and red pens which fit into a holder on the travelling arm of the plotter. In addition, a second holder is supplied, which permits the use of several standard felt tip pens, so a high degree of versatility is permitted, both as to line thickness and color. The pen lifts from the paper automatically at either end of the frequency spectrum. It can also be lifted manually via a switch.

Finally, our examination of the mechanical and electrical construction leads us to believe that this will prove a durable and reliable unit. It is well packaged, and with an accessory carrying case, becomes readily portable.

The UREI Model 200 has a list price of \$2,250.00. As such it represents a very real value indeed considering the space and time saving facility it offers. L.Z. ■

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ENGINEER/TECHNICIAN with experience and ambition to join forces with the guys at ECR. Beautiful, State of the Art 8tk studio, 45' semi-trailer mobile, MCI transports, Dolby A, rapidly expanding. Must be creative, and have a good eye for the future. Ground floor! Send resume to: **Eagle Creek Recording Co., Ltd., P.O. Box 435, Rosetown, Saskatchewan, Canada, SOL 2V0, (306) 882-2742.**

FIELD ENGINEER with 1st class F.C.C. to work for progressive young company. Must have RF experience and be willing to travel. Contact: **Fisher-Burke Broadcasting Consultants, P. O. Box 2468, Phoenix, AZ. 85003.**

IMPORTANT NEW RESEARCH AND PERFORMANCE facility in Paris, France, now under construction, which will explore physical acoustics, psychoacoustics, electronics, computers, linguistics, etc., as related to music theory and practice, is seeking permanent recording engineer who is aesthetically flexible, knows how to utilize 24-track equipment, a technician, scientific thinker with strong interest in avant-garde music. Position available immediately. Send complete resume, salary requirements to **Music Masters, Inc., 1730 E. 24th Street, Cleveland, OH 44114.**

CHIEF ENGINEER for NYC recording studios. Must have heavy experience in all facets of electronics and automation for audio, film, video; leadership qualities. **Dept. 73, db Magazine, 1120 Old Country Rd., Plainview, NY 11803.**

AUDIO/ELECTRONIC ENGINEER needed for custom design, construction, repair and maintenance of professional audio equipment. Four studios include 16-track, location and film. Permanent position. **RECORDIST/MIXER** needed for music recording. Experience in commercial jingle work preferable. Permanent position. **Dept. 101, 1120 Old Country Road, Plainview, NY 11803.**

24-TRACK STUDIO in San Juan, Puerto Rico seeks experienced recording-mixing engineer. Excellent opportunities. Send resume or call **Ochoa Recording Studios, Inc., GPO Box 3002, San Juan, Puerto Rico 00936. (809) 764-4440.**

PROFESSIONAL SOUND equipment salesman. Send resume and requirements, **Mr. Moore, P.O. Box 264, Myerstown, PA. 17067.**

EXPERIENCED MUSIC MIXER For major N.Y.C. studio, expanding staff. Send resume to **Dept. 72, db Magazine, 1120 Old Country Rd., Plainview, NY 11803.**

db people/places/happenings

● **George Boardman** has been named corporate news manager at **Ampex Corporation**, Redwood City, California. Mr. Boardman was formerly with **McKenna/Michel Public Relations** and was at one time business editor and city editor of the **San Mateo Times**.

● Four twenty-minute training cassettes have been prepared by **TEAC** to acquaint engineers and students with their Accuphase line and Model 2 mixer. Heading the training program is **Theo Mayer**, assisted by **Linda Feldman**, who have also put together a multi-media presentation using four projectors entitled "The Care and Feeding of Your Tape Recorder." Information may be had from **Bill Campeau** of TEAC at 7733 Telegraph Rd., Montebello Ca., 90640.

● The formation of a new England region has been announced by the **Warner Cable Corp.**, of New York City. **Edward J. DeMarco, Jr.** will focalize the new region, comprising cable t.v. systems from Maine to Connecticut.

● Further growth of **Road Runner Recordings** of Evergreen, Colorado has incorporated a 3M Series 56 16-track recorder, bringing big sound to the Rockies. **Todd Wheeler** and **Bill Stuber** operate the mobile studio.

● Two corporate staff promotions have been made at **UMC Electronics Co.**, North Haven, Conn. **Edward G. McHugh** has been appointed senior vice president and **Edmund L. Bellin** will serve as assistant secretary, moving up from the post of controller. Mr. McHugh has been with the firm since 1947. Mr. Bellin was previously associated with **Olin Mathieson**.

● **Roger W. Cappello** has been appointed president of **Harvel Industries Corp.** of Voorhees, N.J. The firm is the parent corporation of **Fidelipac**. Mr. Cappello has been vice president and general manager of **Fidelipac** and was connected with **Clear Shield Plastics Corp.** and **International Technova-tion**, also Harvel firms.

● Technical papers, films, and other presentations are now being solicited for **NOISEXPO '77**, the National Noise and Vibration Control Conference and Exhibition scheduled for March 14-17, 1977 at the Holiday Inn at Chicago's O'Hare Airport. Contact **NOISEXPO '77**, 27101 E. Oviatt Rd., Bay Village, Ohio 44140. The telephone number is (216) 835-0101.

● **Lester Bollinger** has been named manager, broadcast field sales, for **Fisher-Burke Broadcast Consultants** of Phoenix, Arizona.

● Several changes have been made at **Modular Audio Products** of Bohemia, N.Y. Coming from **Allison Audio Products**, **Leslie F. Cooley** has joined Modular Audio as chief engineer. Mr. Cooley has an impressive number of "top 100" records to his mixing credit. **Sylvan Ginsbury Ltd.** of Teaneck, N.J. has been appointed world-wide export sales representatives for the firm. Another new representative appointment is that of the **John E. M. Anderson Company** of Minneapolis to cover Minnesota, North and South Dakota, and the western portion of Wisconsin.

● **Clyde (Bud) Coffman** has been promoted to the position of national service manager at **Superscope, Inc.** of Chatsworth, California. Mr. Coffman has been with the firm since 1969, both in their U.S. and Canadian operations.

● **John Abdnour** has joined **International Tapetronics Corporation**, Bloomington, Ill., as a sales engineer. Mr. Abdnour was formerly with the **Systems Marketing Corporation**.

● For quad enthusiasts, there's a free booklet just prepared by CBS, called **Spatial High Fidelity Through SQ Quadraphonic Recording and Broadcasting**. It gives a picture of quadraphonic broadcasting, as well as guidance for the ultimate product, in the hi-fi listening room. Copies may be obtained from **Sherman Levin**, Director, Information Services, CBS Technology Center, 227 High Ridge Rd., Stamford, Conn. 06905.

● Another page in the stereo regulation controversy was inscribed recently by **Kahn Communications, Inc.**, of Freeport, N.Y. with the filing of a petition with the FCC to institute Rule Making Proceedings looking toward a change in regulations which would allow a.m. broadcasters to operate stereophonically on a permissive basis. The contention of the petition is that a.m. stereo systems are completely compatible with standard a.m. broadcasting and will in no way degrade present broadcast service and will allow listeners to enjoy stereo broadcasts with no further investment in new equipment.

● **Consumer Product Marketing** of Lafayette, California has been appointed representatives for the **Altec/Lansing** consumer hi fi products of the **Altec Sound Products Division**. The firm, under the aegis of **Dick Wilkins** and **Ed Mason**, will handle Altec products in northern California and Nevada.

● Long-time RCA engineer **David S. Newborg** has been appointed manager of radio station equipment products for **RCA Broadcast Systems**. Mr. Newborg, who joined the firm in 1943, will be based at the company's headquarters in Camden, N.J.

● **Richard A. Majestic**, designer of the CM912 amplifier and CC3 pre-amplifier, has started his own business, **RAM Audia Systems**, in Redding, Conn. RAM will offer a line of audio components including tuners, preamplifiers, frequency equalizers, power amplifiers and speaker systems designed by Mr. Majestic.

● Two new appointments have been made at the Video Division of **Memorex**, Santa Clara, California. **Henry G. Hensman** has been named general manager and **David P. Berry** marketing manager. Mr. Hensman moves from the Computer Tape Division. Mr. Berry was formerly a product manager in the Video Division.

● **Bruce F. Johnson** has been appointed president and chief executive of the **Starr Broadcasting Group, Inc.** of New Orleans, La. Mr. Johnson, an attorney and financial expert, was formerly with the **Sterling Recreation Organization** in Seattle. In his new post, Mr. Johnson will be based in New York City.

● **Marcia Greene** has assumed coordinating and administrative roles at **Arrest Records**, Washington, D.C., responsible for office, studio and accounting systems, personnel hiring and external contact, a rather remarkable switch for the female half of the brother/sister irrepressible all-night disc jockey talk team. "Brother Truck and Sister Lady," popular during the early 70's, **Mitch Litman**, "Brother Truck," is also at Arrest as director of creative services and artist development.

● Responsibility for sales in eleven western states for **Spectrol Electronics Corp.** of City of Industry, California has been assumed by **Johnny Johnston**. Before his recent appointment, Mr. Johnston was with **Schweber West**.

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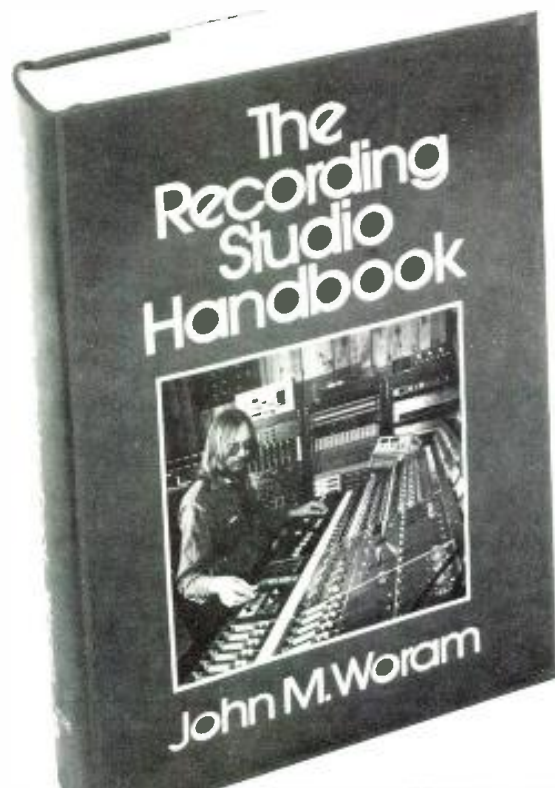
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John Woram is the former Eastern vice president of the Audio Engineering Society, and was a recording engineer at RCA and Chief Engineer at Vanguard Recording Society. He is now president of Woram Audio Associates.

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